

Traveo II Entry Family Starter Kit – Getting Started

About this document

Scope and purpose

This document explains how to setup and use Traveo™ II Body Entry Family Starter Kit. The document also explains how to debug with single core and dual core environment in IAR Embedded Workbench for ARM (EWARM). The document uses the Traveo™ II Body Entry starter kit board with the Sample Driver Library (SDL).

Intended audience

This document is intended for software and hardware engineers integrating Traveo II Body Entry device into their application.

Table of contents

About this document	1
Table of contents	1
1 Getting started	2
1.1 Connection setup	2
1.2 Power up.....	2
1.3 Installing kit driver	3
2 SDL and IAR EWARM setup	4
2.1 SDL environment setup.....	4
2.2 IAR EWARM setup.....	4
2.3 Connection setup	5
2.3.1 Debugging with single core CM0+ workspace.....	6
2.3.2 Debugging with single core CM4 workspace.....	10
2.3.3 Debugging with dual core CM0+ and CM4 workspaces	14
3 Troubleshooting	19
3.1 Connection troubleshooting.....	19
3.2 Driver troubleshooting.....	19
3.3 Debugger troubleshooting.....	19
3.4 Key points	19
Glossary	20
References	21
Revision history	22

Getting started

1 Getting started

This section explains the hardware set up. **Table 1** lists the pre-requisites for the set up.

Table 1 Pre-requisites

Quantity	Description	Remarks
1	CYTVII-B-E-1M-SK	Traveo II Body Entry Series Starter Kit
1	Micro USB cable	For power and communication
1	PC	With USB port
1	IAR EWARM 8.42.1	Downloaded from the web
1	Sample Driver Library v7.0.0	Downloaded from the web
-	Firmware	Pre-installed

1.1 Connection setup

Connect the USB cable from the PC to the Starter kit. The Starter kit is powered by the PC via the USB cable (5 V). Check if the mode LED (LED3) and the power LED (LED2) are turned ON.

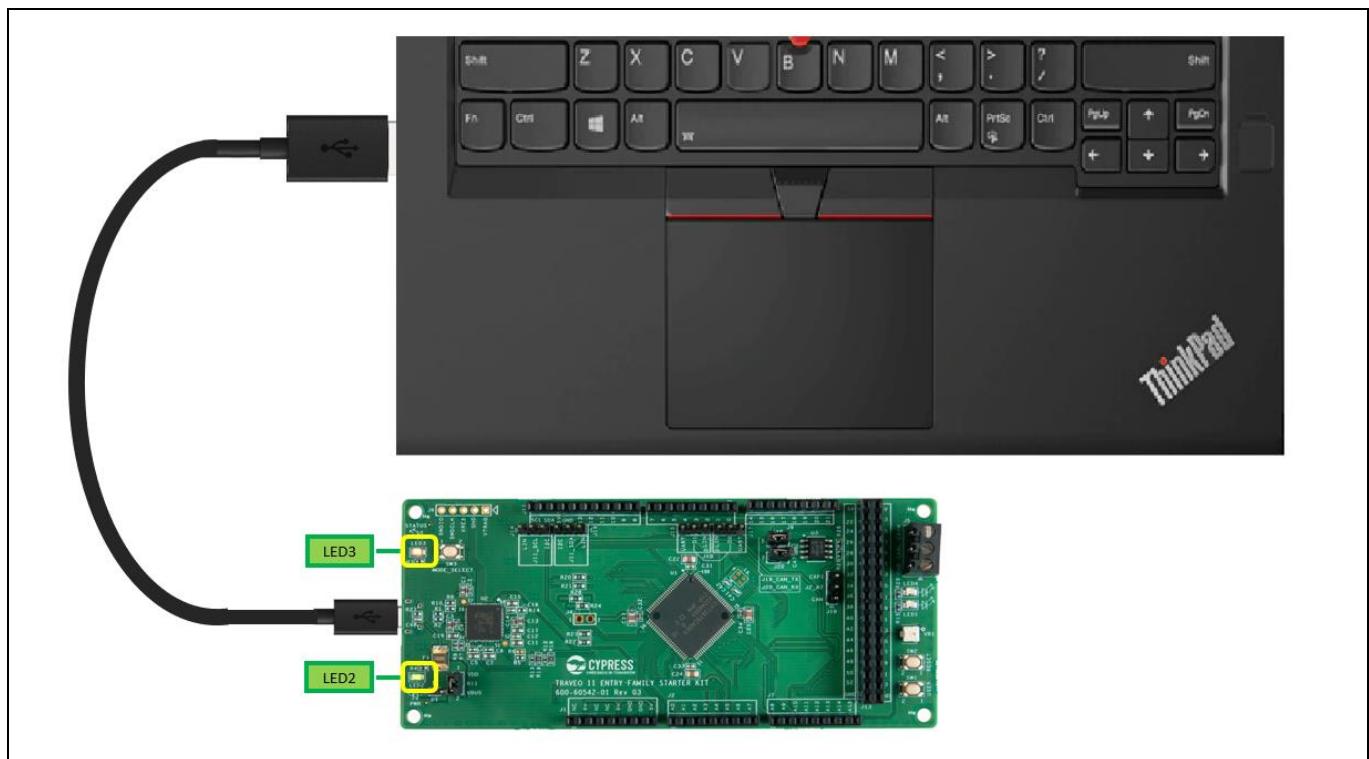


Figure 1 Connection between PC and starter kit

1.2 Power up

When powered ON, the device will start executing the pre-installed firmware, which is indicated by the blinking user LEDs (LED1 is controlled by core Arm® Cortex®-M0+ (CM0+) and LED4 is controlled by core Cortex-M4 (CM4)).

Getting started

Note: To indicate that the starter kit is powered ON and the USB controller is starting in the correct mode, the amber colored status LED3 must be permanently ON. But, LED3 does not indicate a successful USB driver installation.

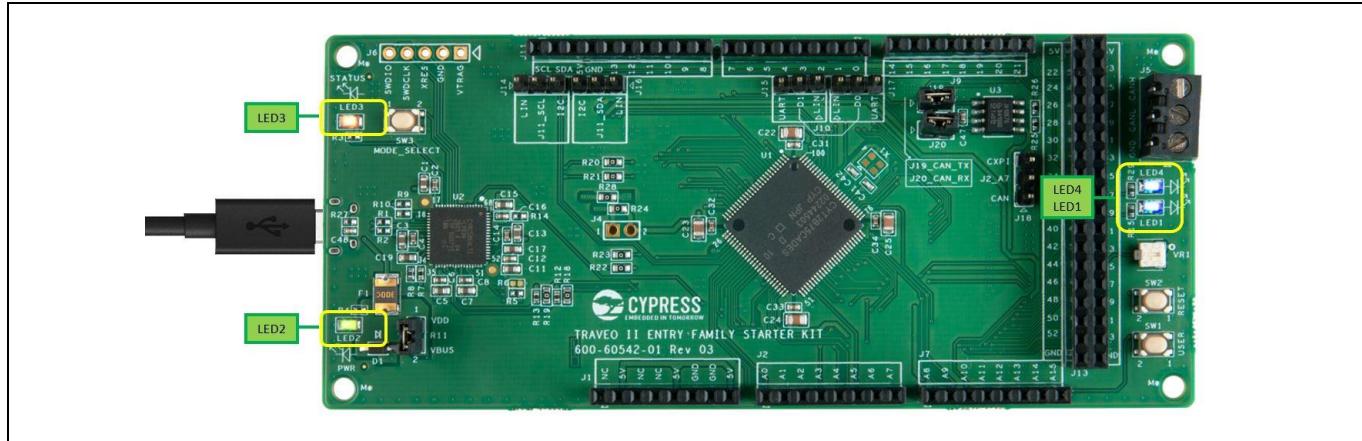


Figure 2 LED indicating power ON

1.3 Installing kit driver

To work with the Starter kit, the KitProg3 USB-UART driver must be installed on the system. For more details, see the Updating KitProg3 chapter in the KitProg3 user guide [\[1\]](#).

Confirm that the Starter kit is recognized as a KitProg3 device on Windows (open Device Manager, follow the menu path **View > Devices by container**) as shown in **Figure 3**. This completes the hardware setup.

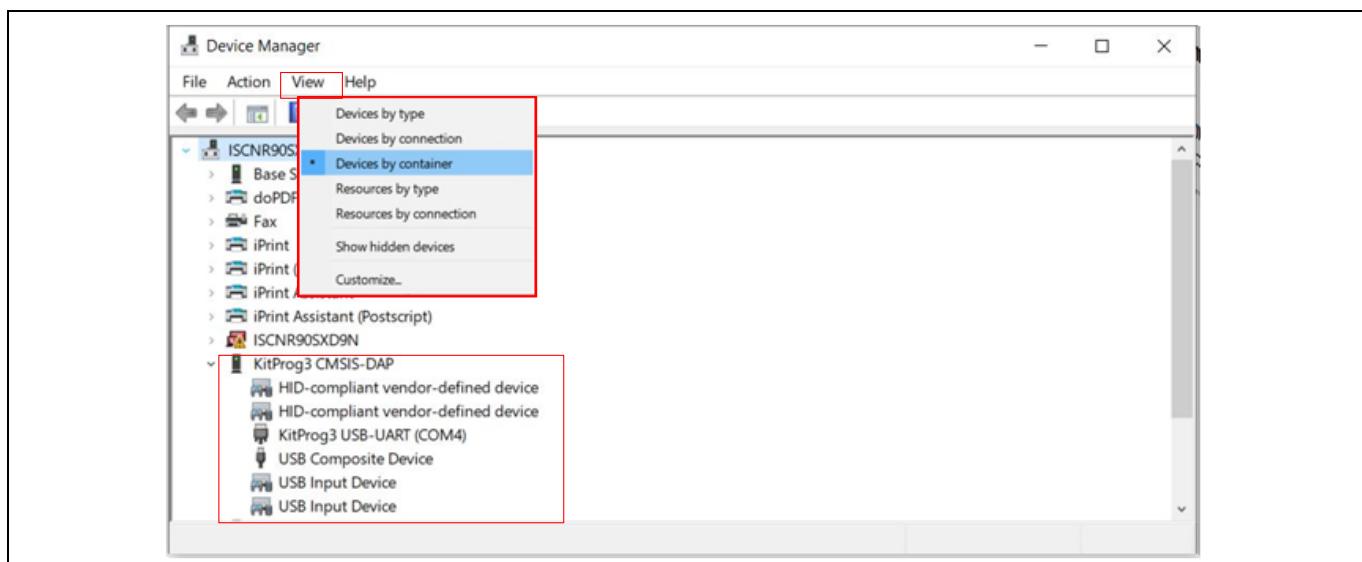


Figure 3 Viewing KitProg3 driver in Device Manager

Note: Do not press SW3. Pressing SW3 changes the mode of the USB controller. This is necessary only for upgrading the USB driver firmware and other activities. For more details, see the KitProg3 user guide [\[1\]](#).

For more information related to the Starter kit, see the Traveo II Starter Kit User Guide [\[2\]](#).

SDL and IAR EWARM setup

2 SDL and IAR EWARM setup

This section explains how to run an example from the SDL on the Traveo II Starter Kit using the IAR C-SPY debugger.

2.1 SDL environment setup

Download the latest SDL for the Traveo II Starter Kit on the target system. Install the SDL outside the default Program Files to allow the IDE to access and create temporary files. [Figure 4](#) shows the sample path.

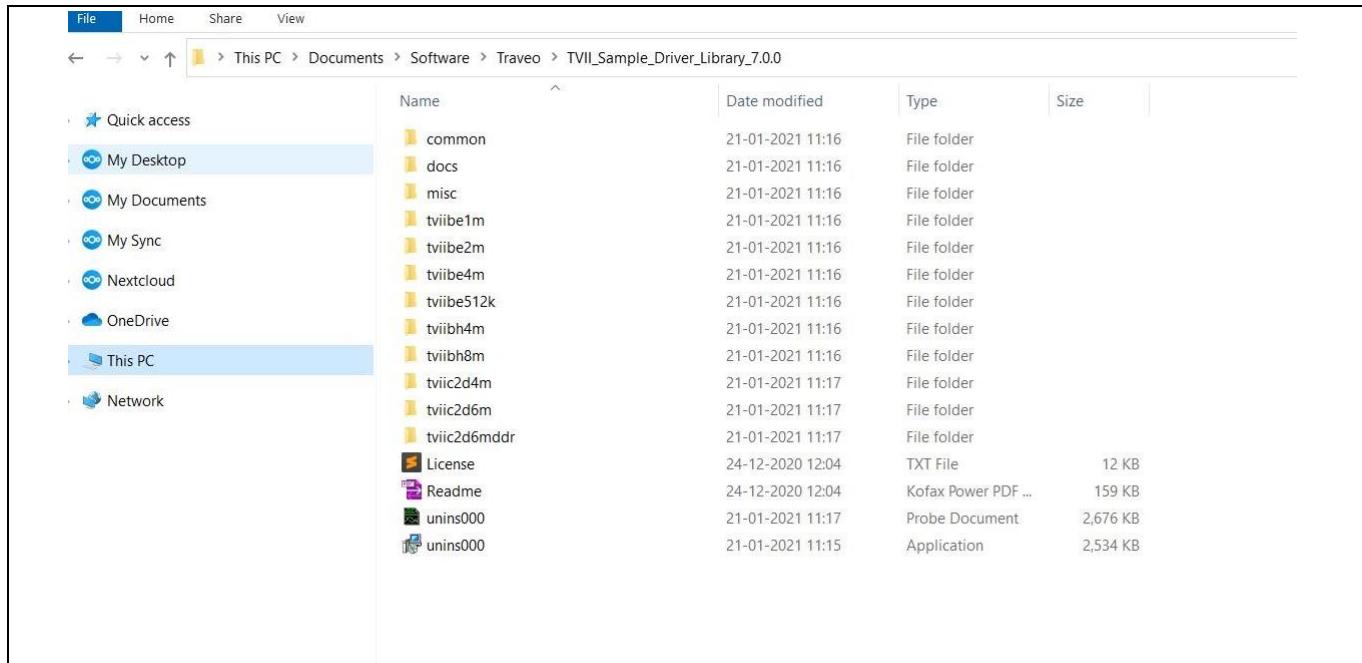


Figure 4 SDL 7.0.0 top-level directory

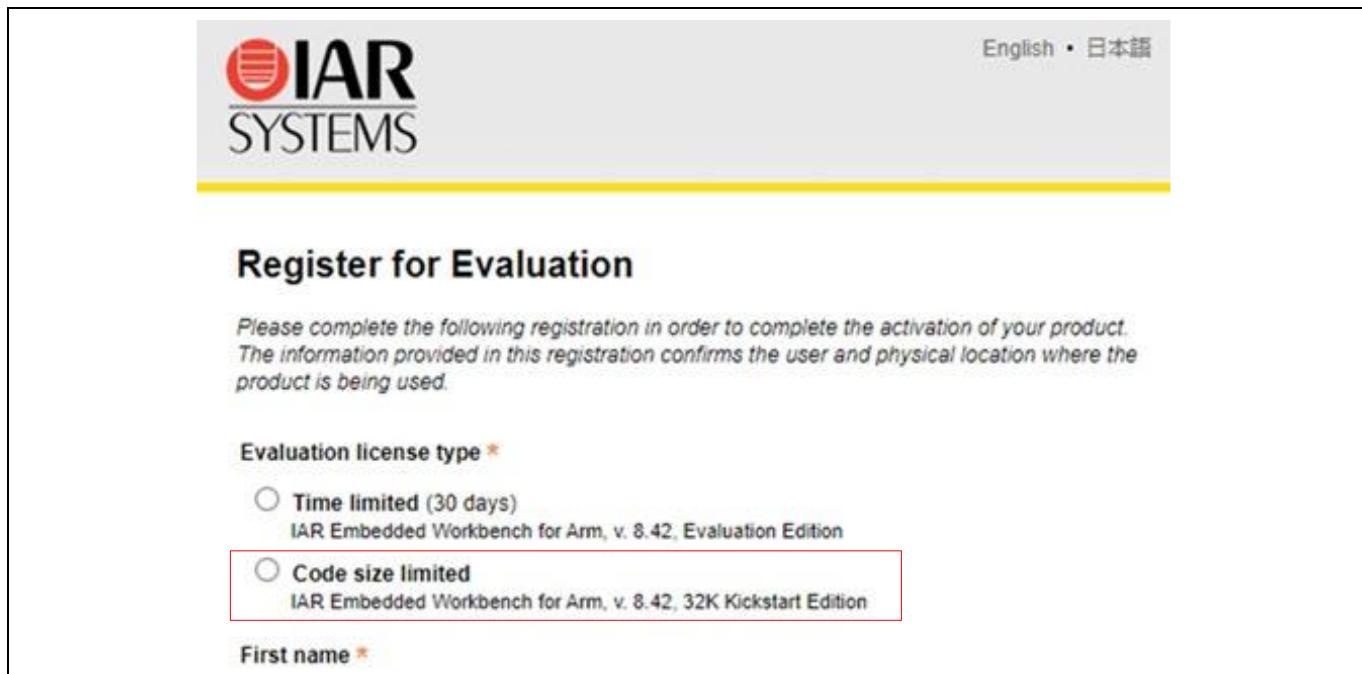
2.2 IAR EWARM setup

Open the *Readme.pdf* from the root folder of the SDL and use the same link to download the version of IAR EWARM supported by the SDL.

Download the software and run the installation (note that the installation might take some time). When you open the IAR EWARM for the first time, select the license in the License wizard. If you do not have the license, it is strongly recommended to register for **Code size limited** license type. See [Figure 5](#).

Note: *IAR EWARM v8.42.1 is only for reference; always use the IAR EWARM version supported by the specific SDL release.*

SDL and IAR EWARM setup



Please complete the following registration in order to complete the activation of your product. The information provided in this registration confirms the user and physical location where the product is being used.

Evaluation license type *

Time limited (30 days)
IAR Embedded Workbench for Arm, v. 8.42, Evaluation Edition

Code size limited
IAR Embedded Workbench for Arm, v. 8.42, 32K Kickstart Edition

First name *

Figure 5 Registering IAR for evaluation (based on v. 8.42)

2.3 Connection setup

There are two debugging methods with IAR EWARM:

1. Debugging with code downloaded on to RAM
2. Debugging with code downloaded on to the FLASH memory (described in this document)

SDL supports three types of workspaces under FLASH memory debugging as listed in [Table 2](#).

Table 2 IAR Flash workspaces and functions

Workspace	Application core	Number of cores supported	Details
Single core CM0+ workspace “tvib1m_flash_cm0plus_template”	No	Single	Single core download and debug for CM0+ core.
Single core CM4 workspace “tvib1m_flash_cm4_mc_template”	Yes	Single	Single core download and debug for CM4 core; works as client/slave workspace in multicore configuration. <i>Note: It is possible to debug only with CM4, when CM0+ executes some code, thus enabling CM4.</i>
Dual core CM0+ and CM4 workspace “tvib1m_flash_cm0plus_cm4_template”	Yes	Dual	Dual core download and debug for CM0+ and CM4 cores; works

SDL and IAR EWARM setup

Workspace	Application core	Number of cores supported	Details
			as master workspace in multicore configuration.

Note: Both CM0+ and CM4 can do normal code execution, but from an architectural point only CM4 is considered as the application core. After a reset, the default core is always the CM0+ core. To enable the CM4 core, CM0+ must call `CY_SysEnableAppCore()`. In the SDL, this is usually done within `main_cm0plus.c`.

Before downloading and debugging with the multicore master project, you must build the multicore slave project for the application core (which is CM4 here).

Open the master workspace (dual core CM0+ and CM4 workspaces) for multicore debugging. The slave workspace (single core CM4 workspace) will automatically open from the master workspace when you click **Download and Debug**.

2.3.1 Debugging with single core CM0+ workspace

1. Start IAR EWARM and open the SDL template workspace file:

`tviibe1m\tools\iar\flash\tviibe1m_flash_cm0plus_template`

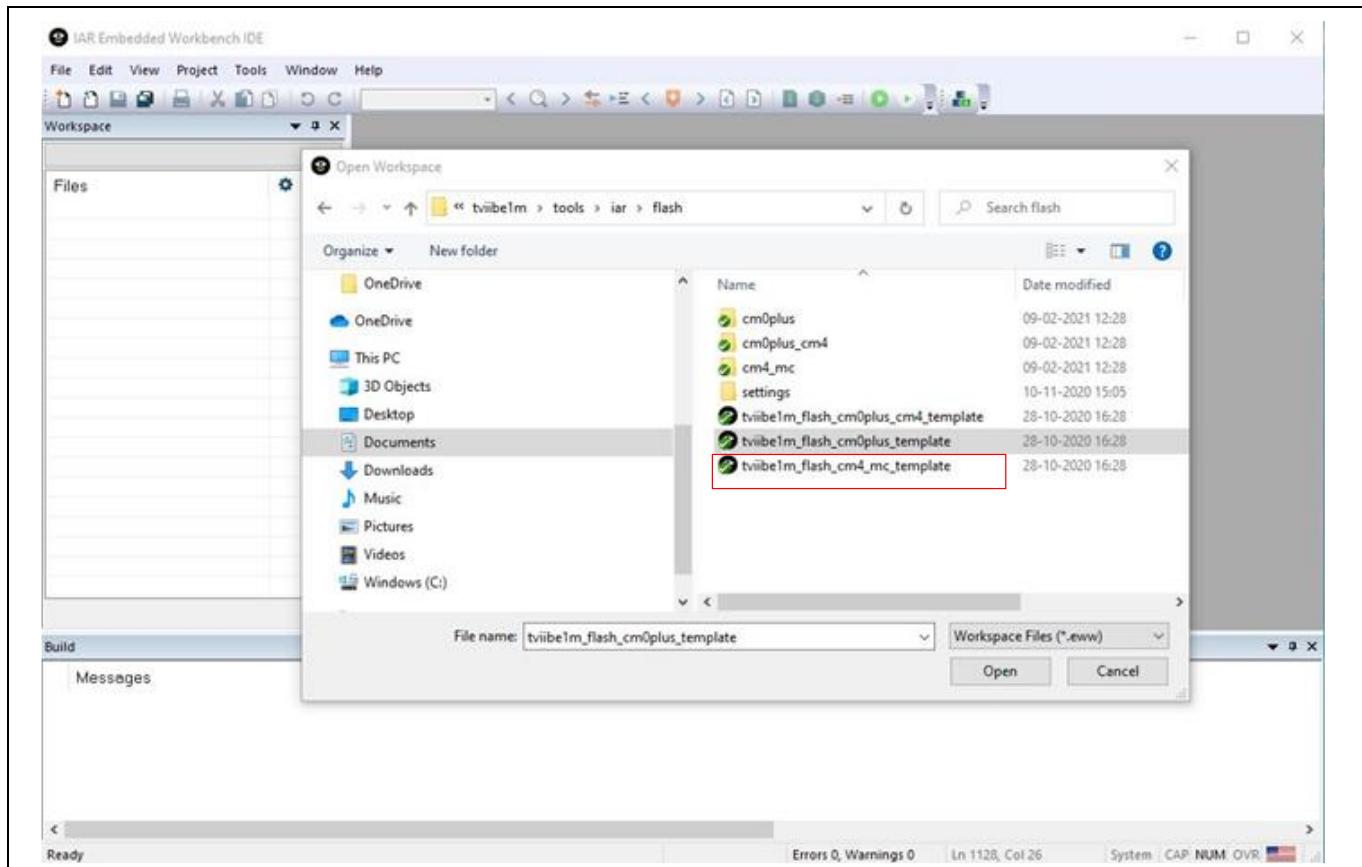


Figure 6 Selecting CM0+ single core template

SDL and IAR EWARM setup

2. Select the workspace revision **starter_kit** from drop-down list under **Workspace**, as shown in [Figure 7](#).

Note: *Ignore other workspace revisions for this Starter kit. The other revisions constitute the MCU assembled on other evaluation boards (CPU board).*

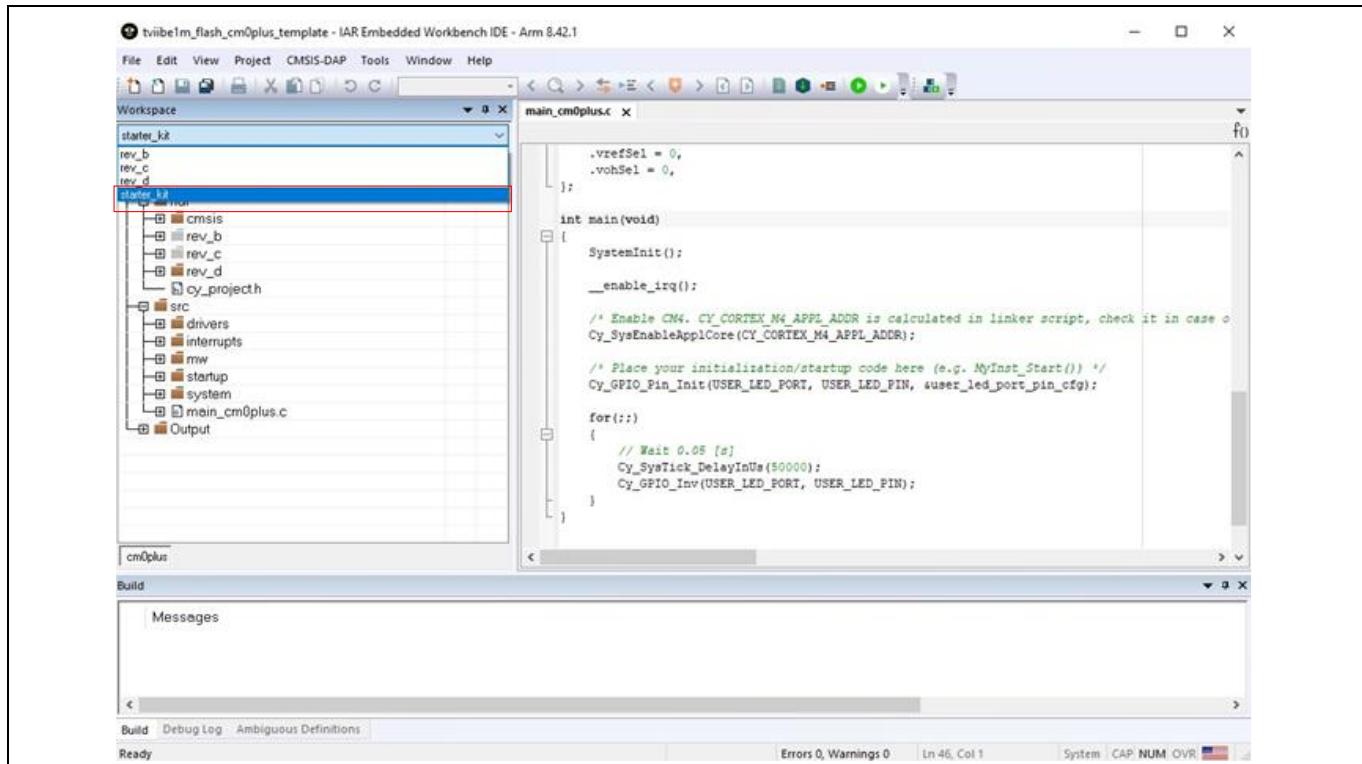


Figure 7 Selecting workspace revision

3. For the build, right-click the cm0plus – starter_kit and select **Rebuild All**.

SDL and IAR EWARM setup

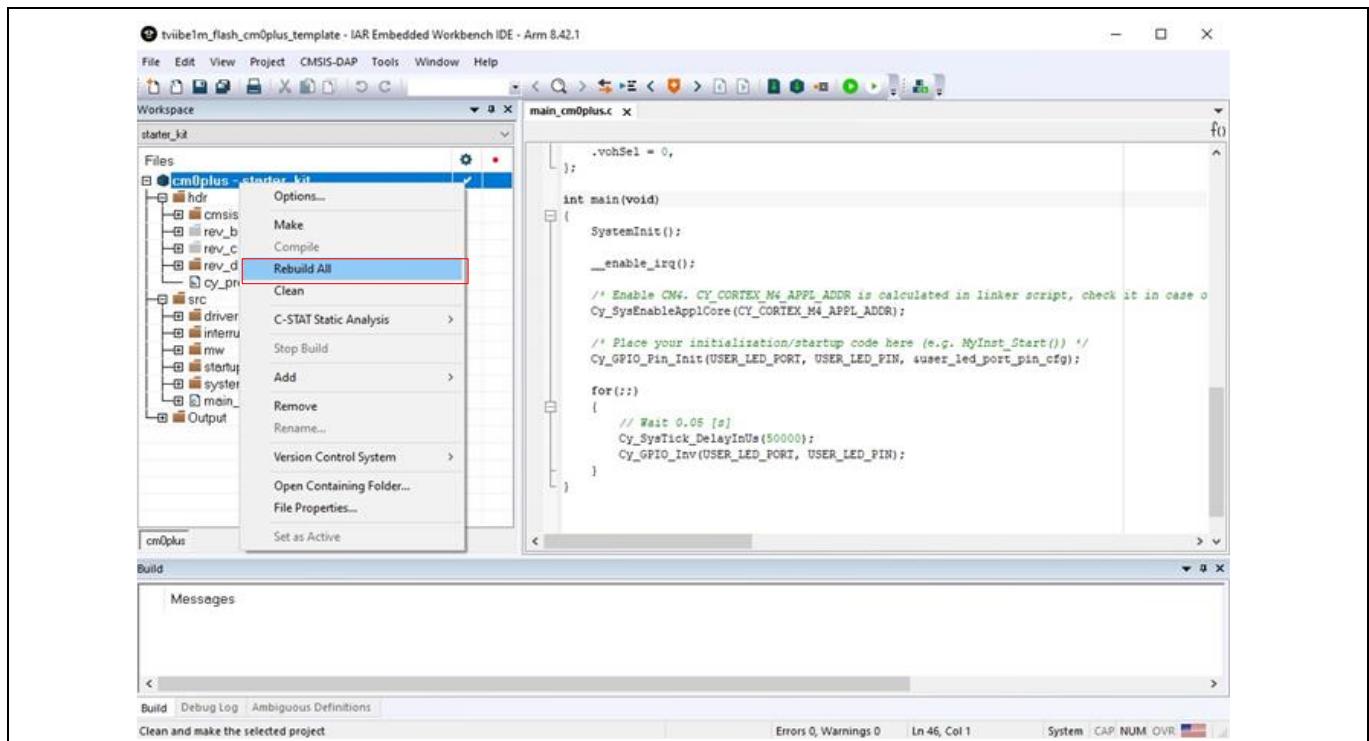


Figure 8 Rebuilding workspace revision

4. The rebuild process starts. Check for errors and warnings in the **Build log**.

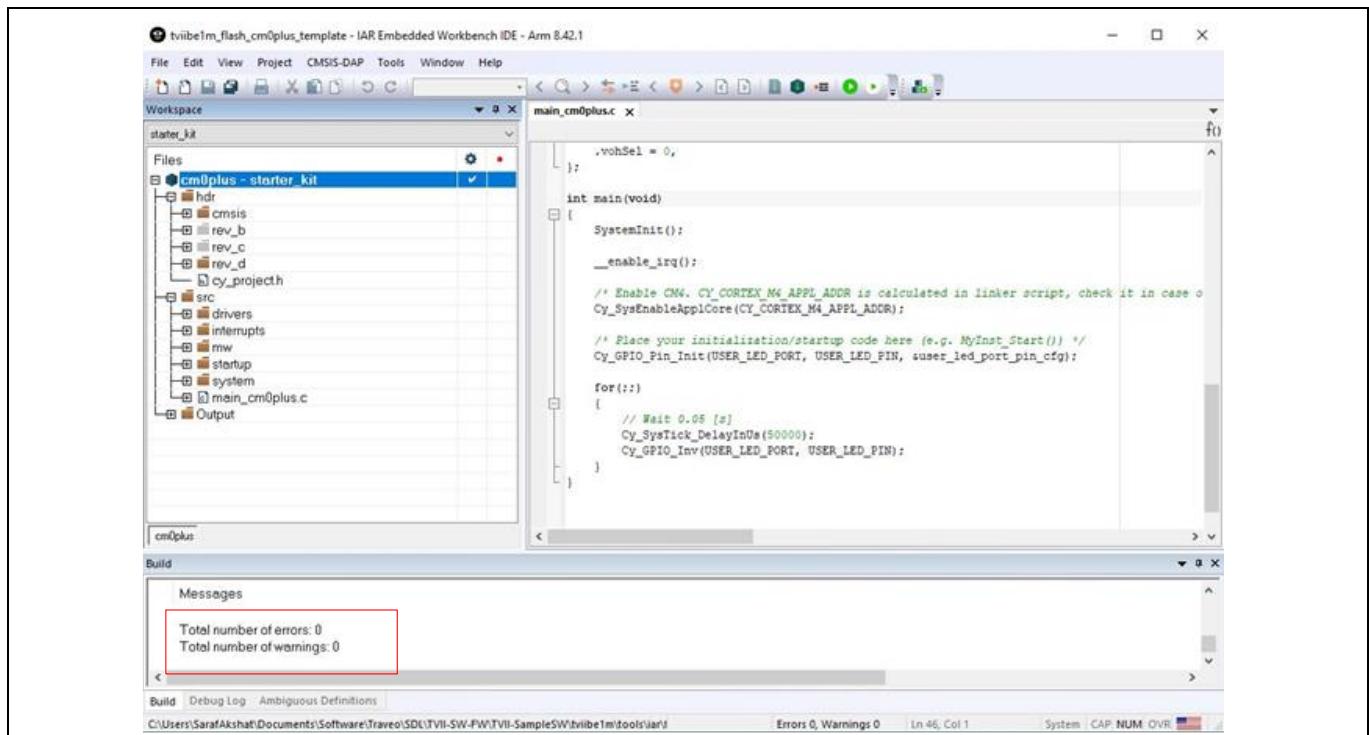


Figure 9 Checking build status in build log

5. To load the program to the FLASH region of CM0+ core, click the green **Download and Debug** icon.

SDL and IAR EWARM setup

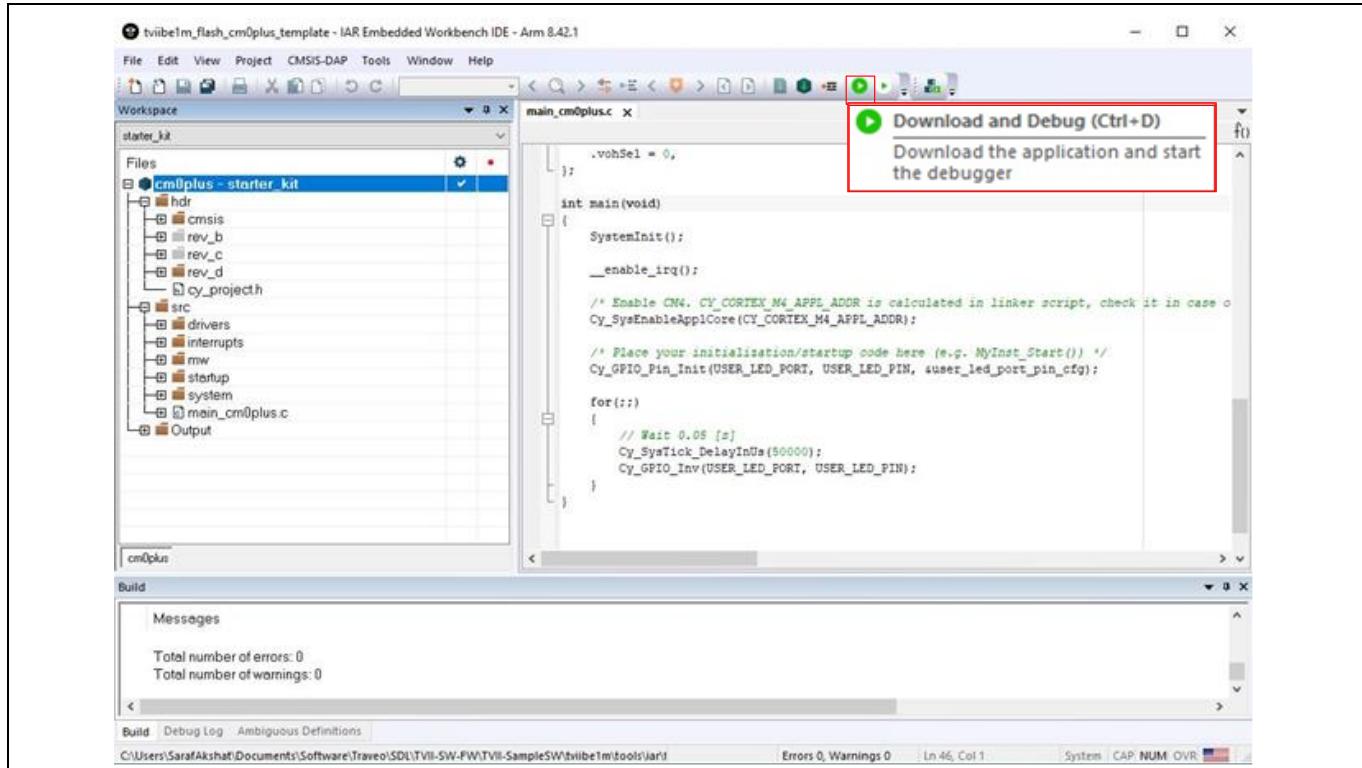


Figure 10 Downloading and debugging

6. Now, click the **Go** icon to start execution.

Note: You can also use the function keys in the Debug window: Go (F5), F10 (Step Over), F11 (Step into), Ctrl+D (Download and Debug).

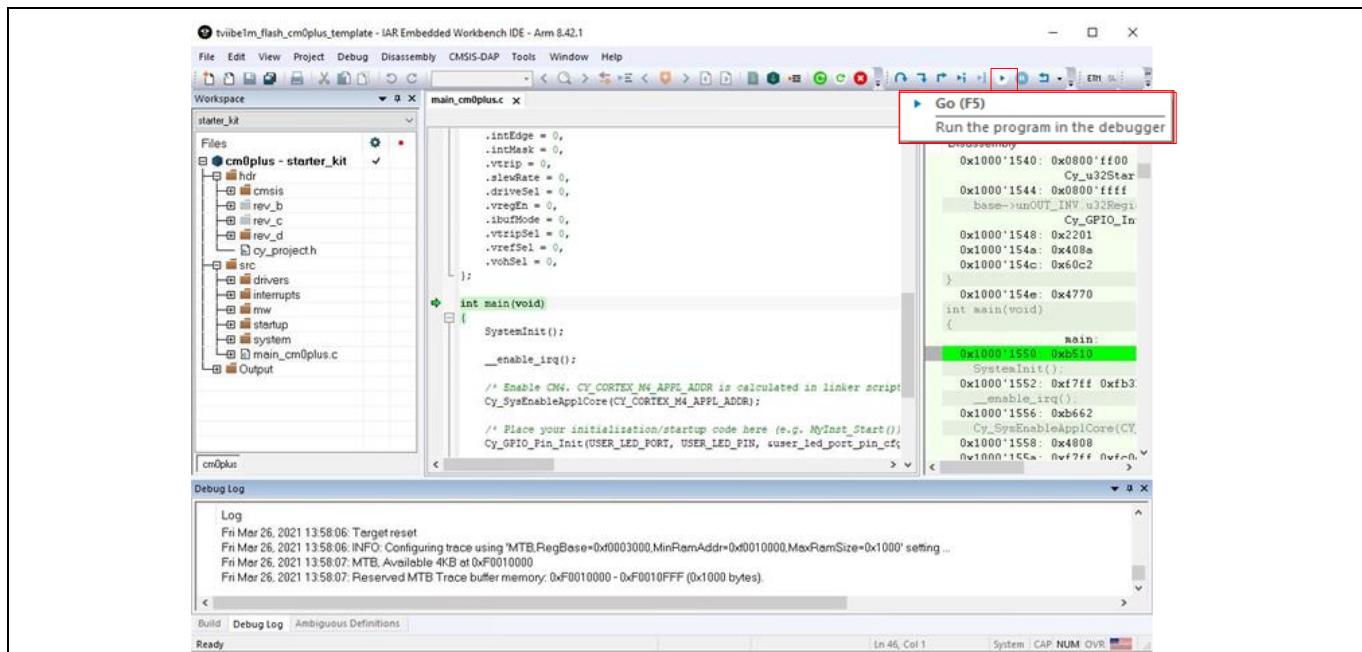


Figure 11 Debugging with CM0+ core

SDL and IAR EWARM setup

LED1 should start blinking.

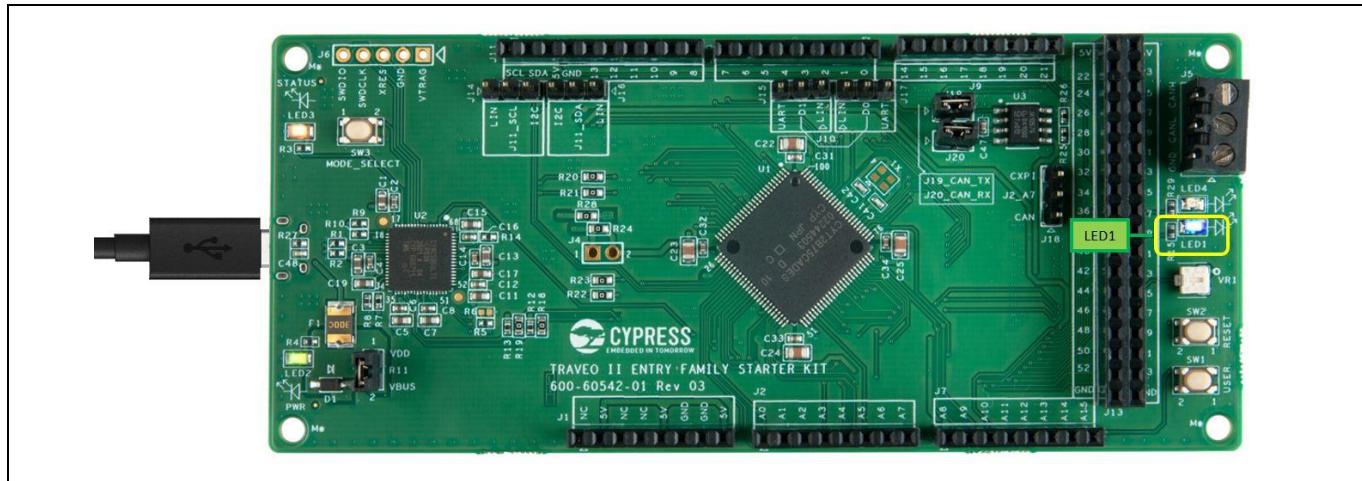


Figure 12 Blinking LED1

2.3.2 Debugging with single core CM4 workspace

1. Start IAR EWARM and open the SDL template workspace file:
`tviibe1m\tools\iar\flash\tviibe1m_flash_cm4_mc_template`

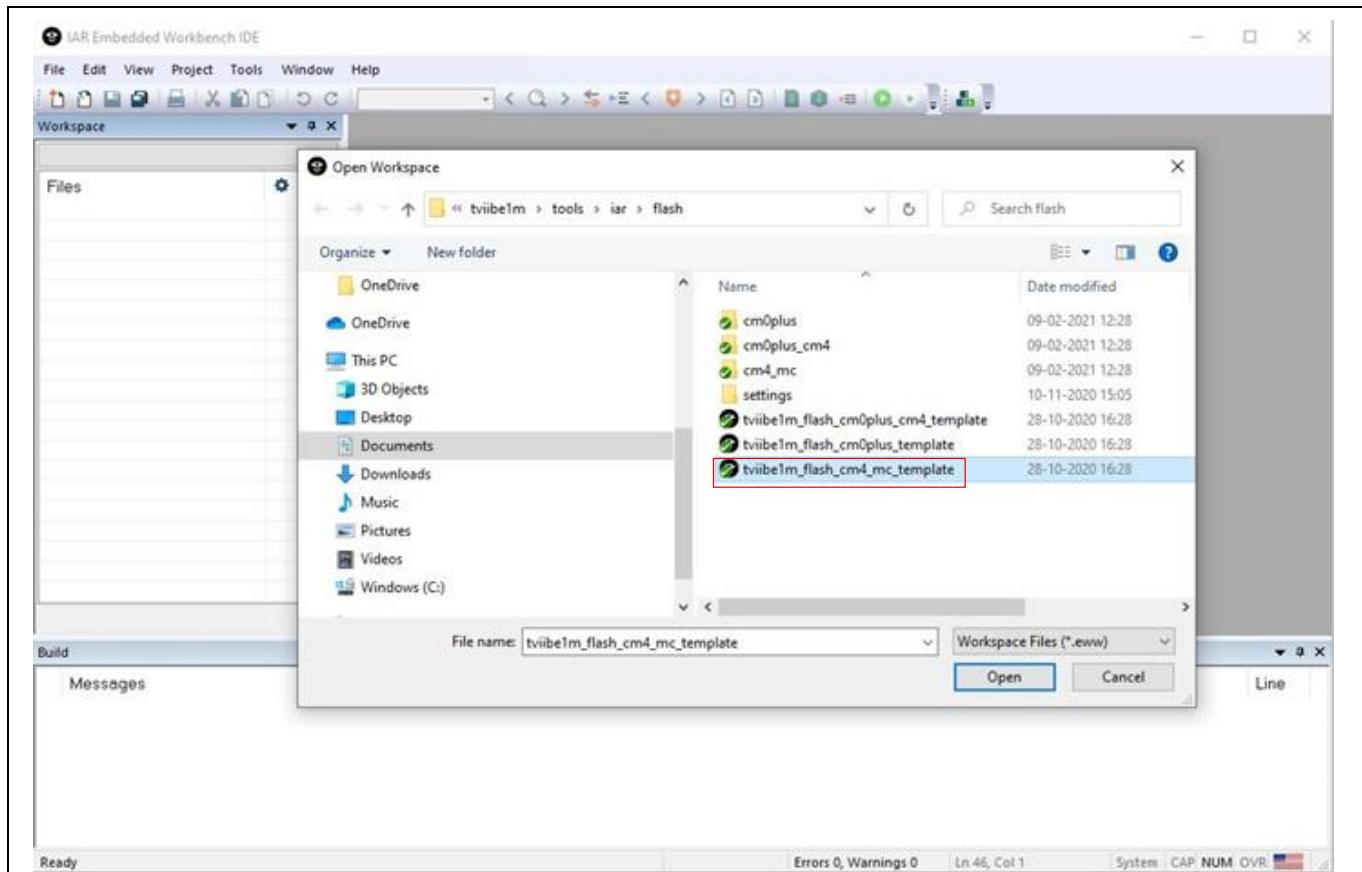


Figure 13 Selecting CM4 single core template

SDL and IAR EWARM setup

2. Select the workspace revision **starter_kit** from drop-down list under **Workspace**, as shown in [Figure 14](#).

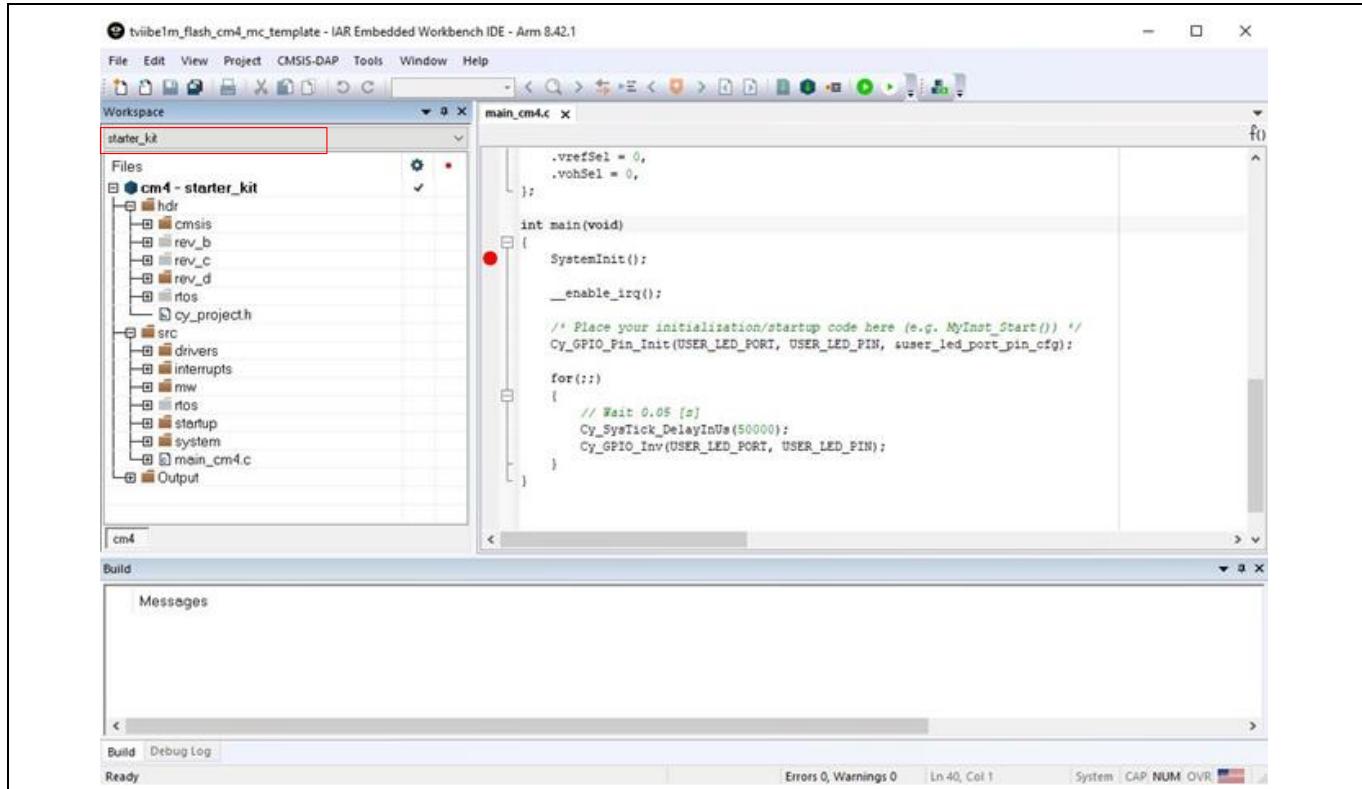


Figure 14 Selecting workspace revision

3. For the build, right-click the **cm4 - starter_kit** and select **Rebuild All**.

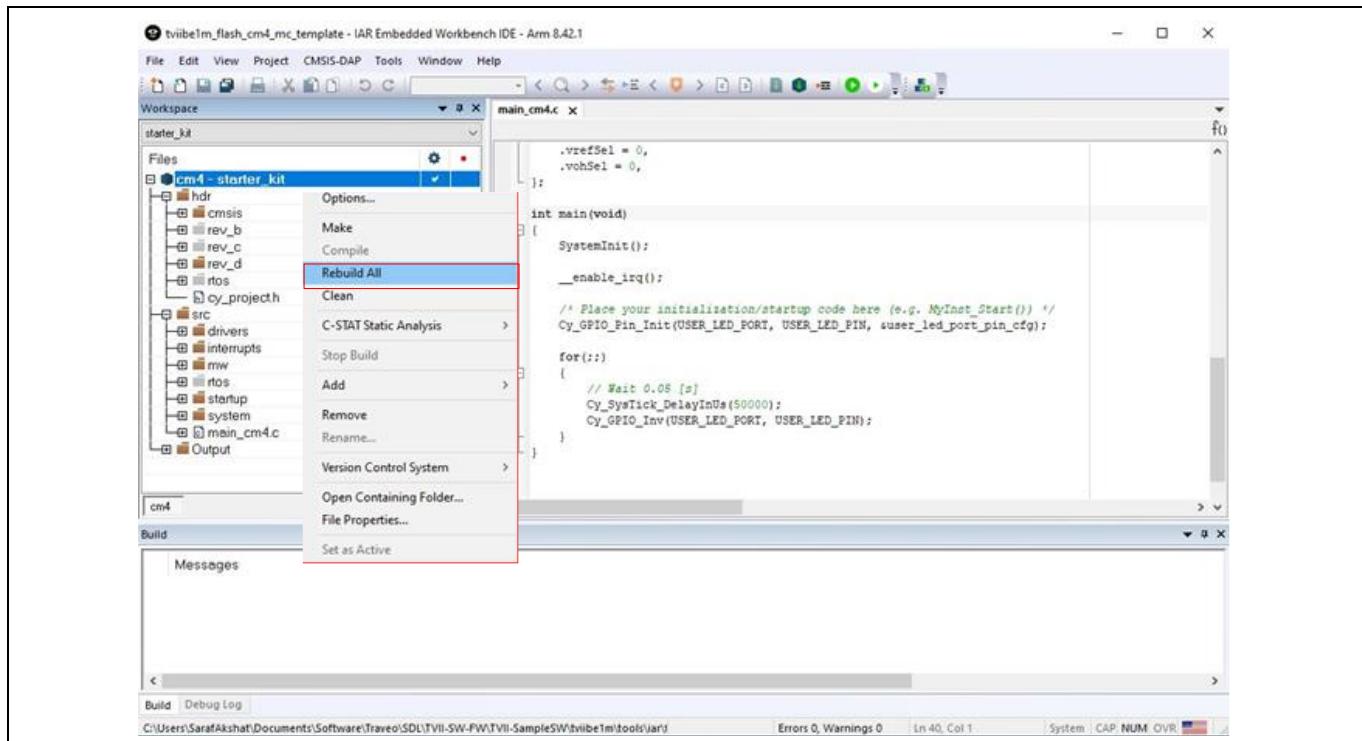


Figure 15 Rebuilding workspace revision

SDL and IAR EWARM setup

4. The rebuild process starts. Check for errors and warnings in the **Build log**.

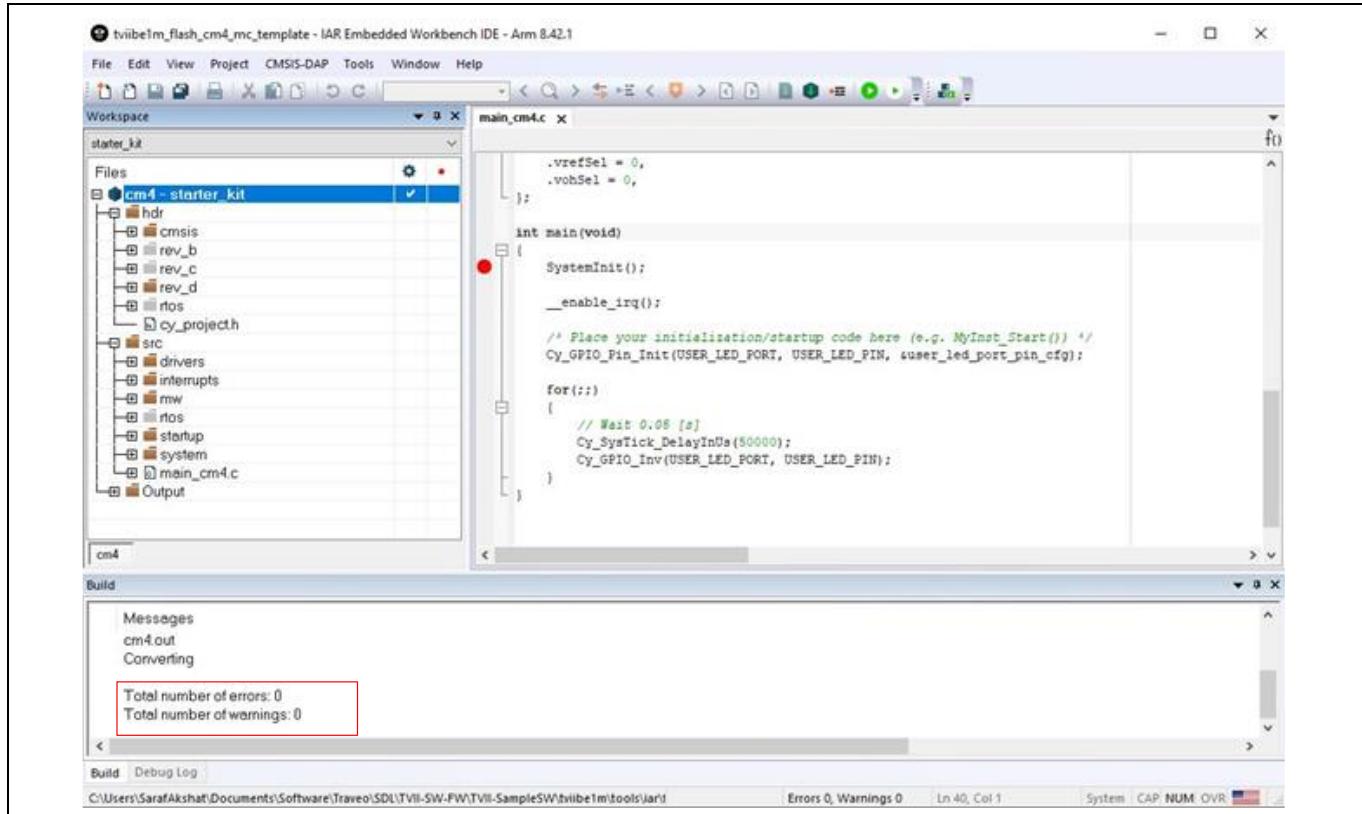


Figure 16 Checking build status in build log

5. To load the program to the FLASH region of CM0+ core, click the green **Download and Debug** icon.

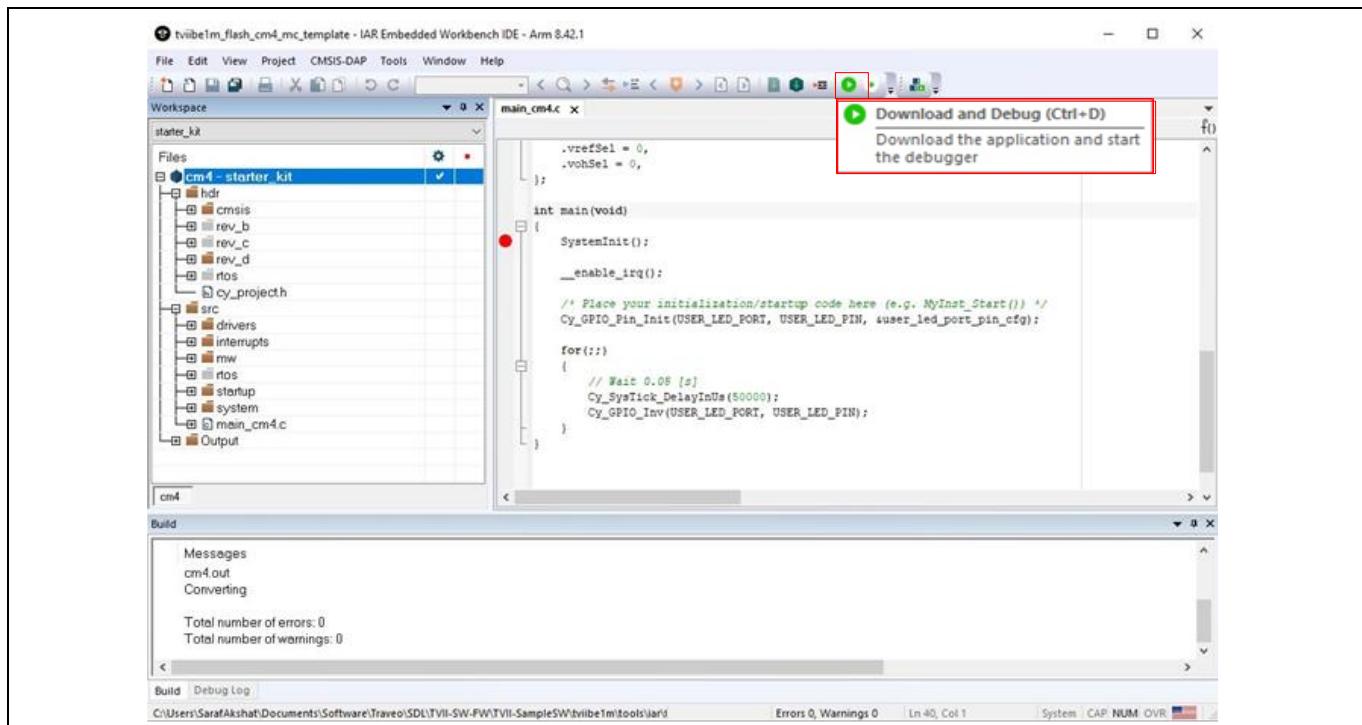


Figure 17 Downloading and debugging

SDL and IAR EWARM setup

- Now, click the **Go** icon to start execution.

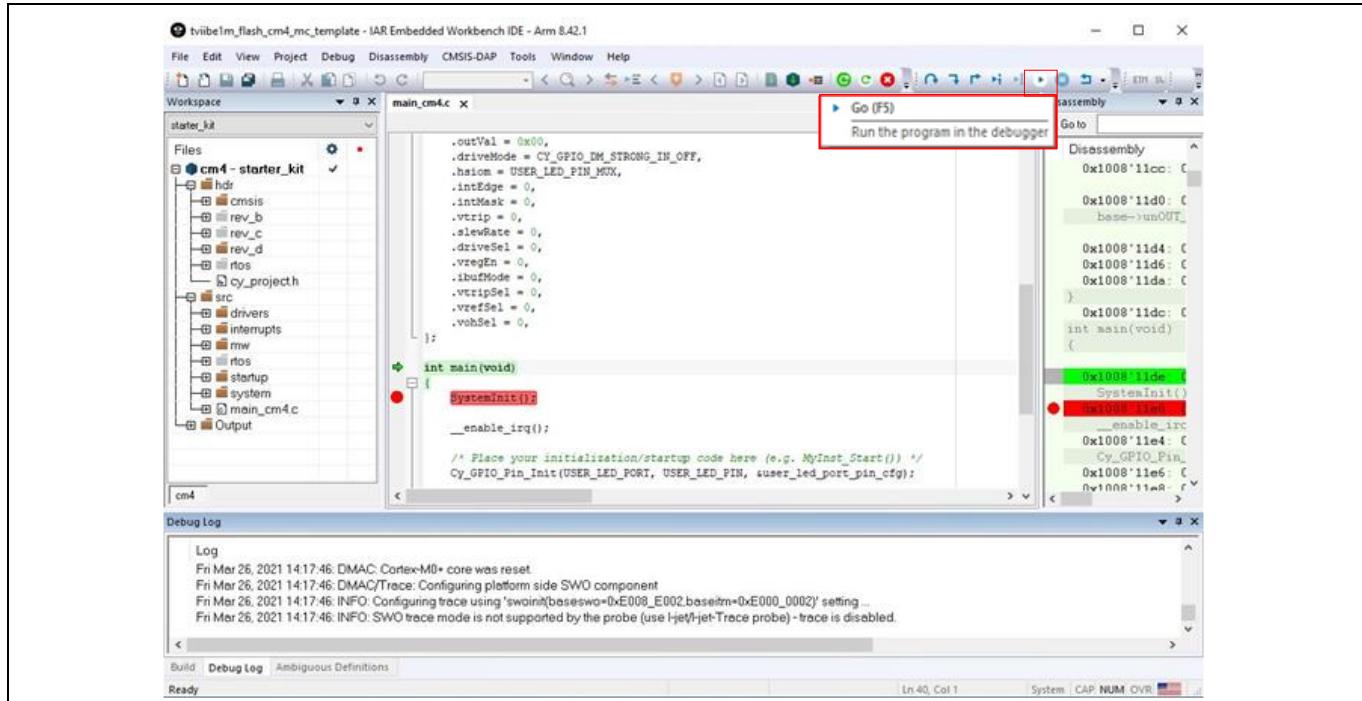


Figure 18 Debugging with CM4 core

LED4 should start blinking.

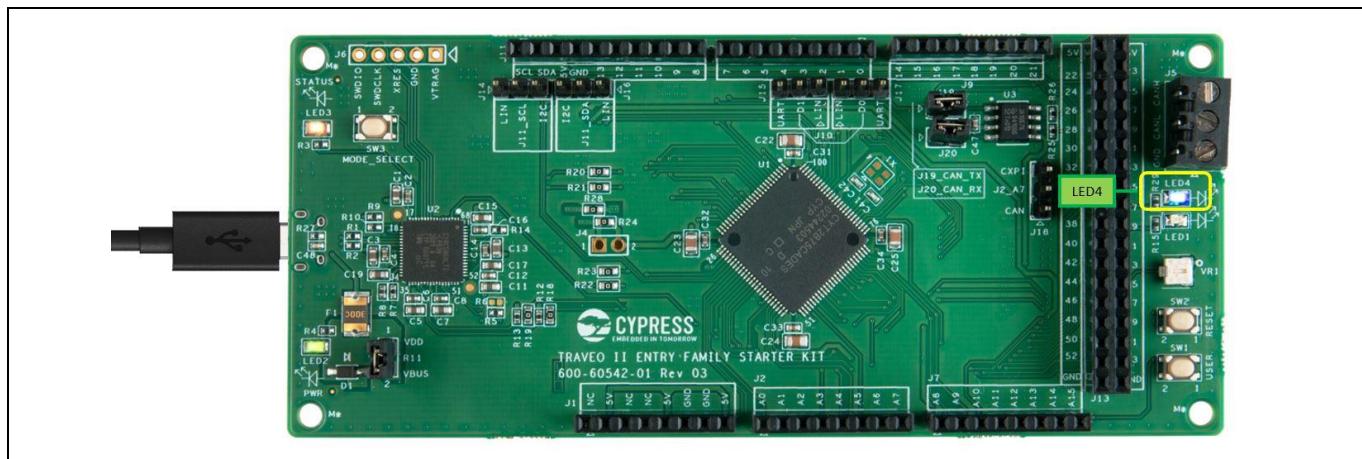


Figure 19 Blinking LED4

SDL and IAR EWARM setup

2.3.3 Debugging with dual core CM0+ and CM4 workspaces

1. Start IAR EWARM and open the SDL template workspace file:

`tviiibe1m\tools\iar\flash\tviiibe1m_flash_cm0plus_cm4_template`

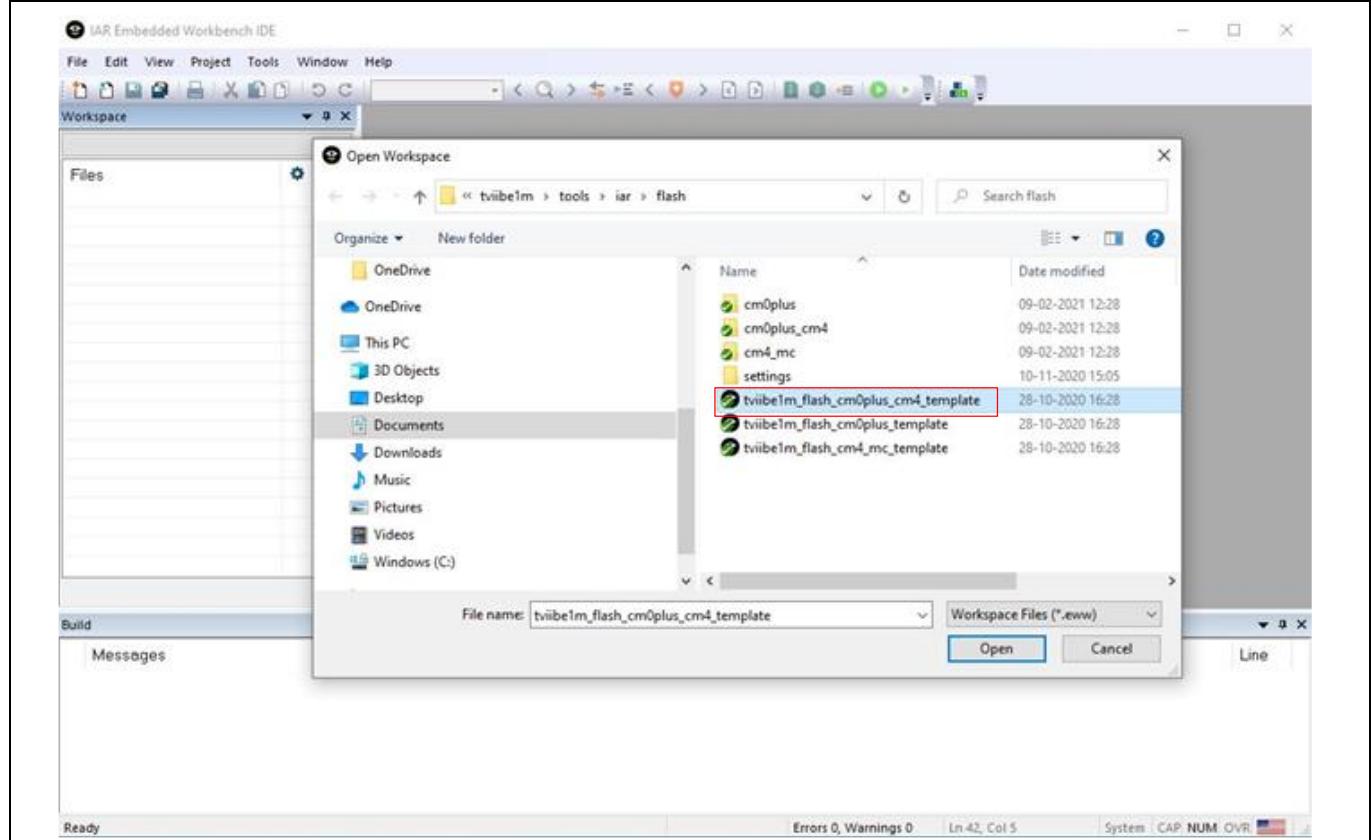


Figure 20 Selecting CM0+ and CM4 dual core template

SDL and IAR EWARM setup

2. Select the workspace revision **starter_kit** from drop-down list under **Workspace**, as shown in [Figure 7](#).

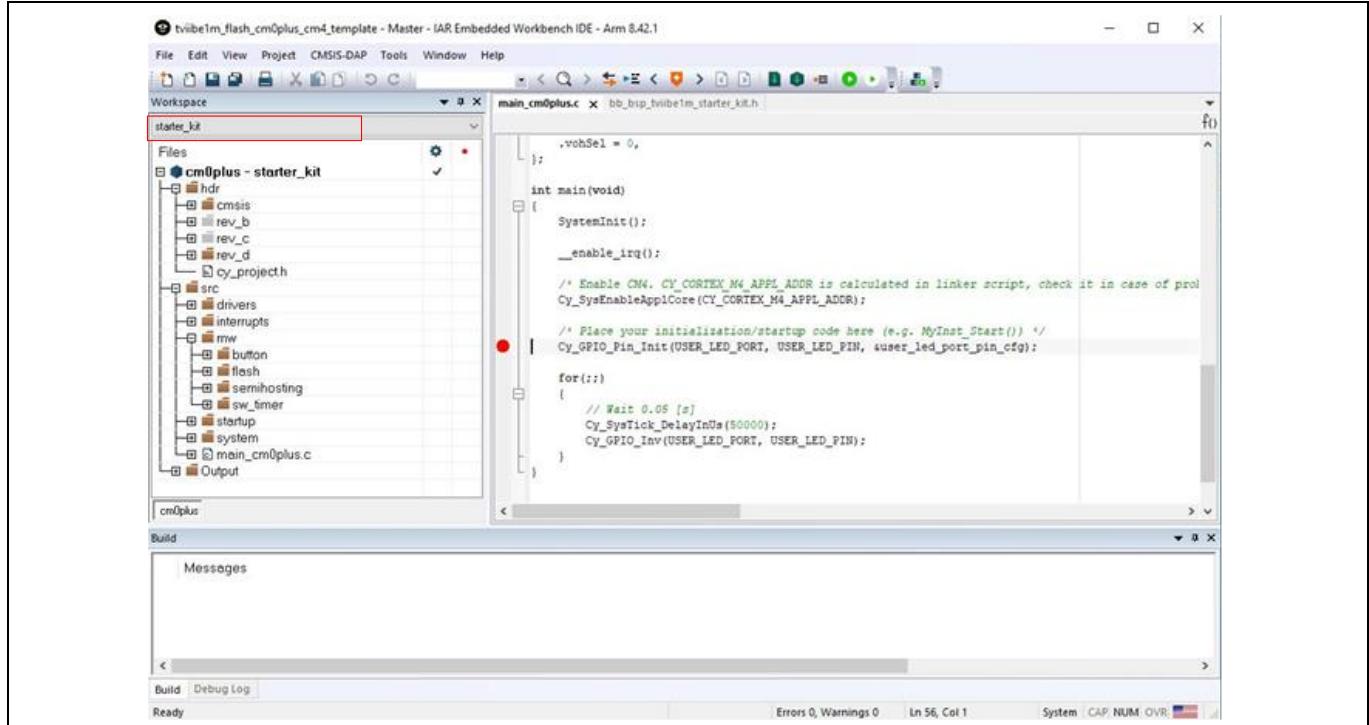


Figure 21 Selecting workspace revision

3. For the build, right-click the cm0plus – starter_kit and select **Rebuild All**.

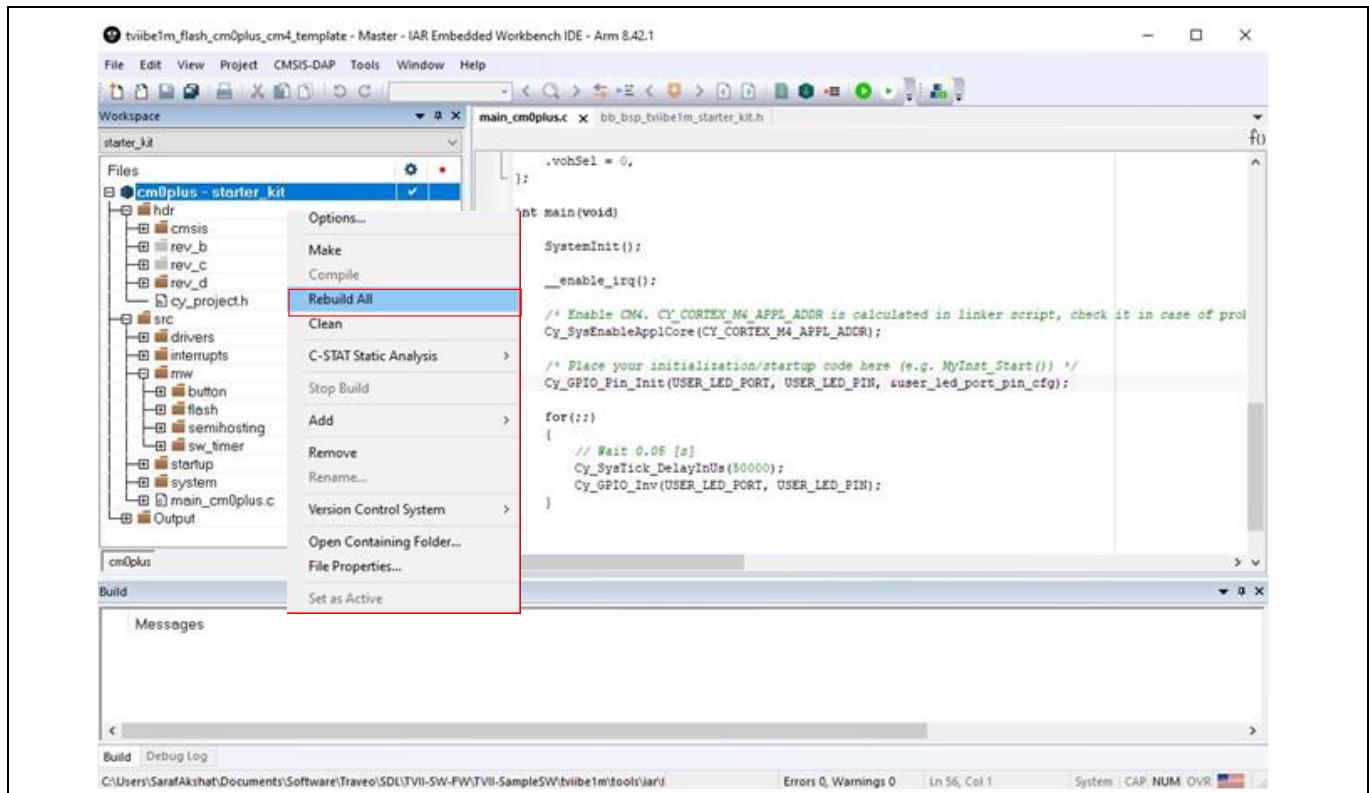


Figure 22 Rebuilding workspace revision

SDL and IAR EWARM setup

4. The rebuild process starts. Check for errors and warnings in the **Build log**.

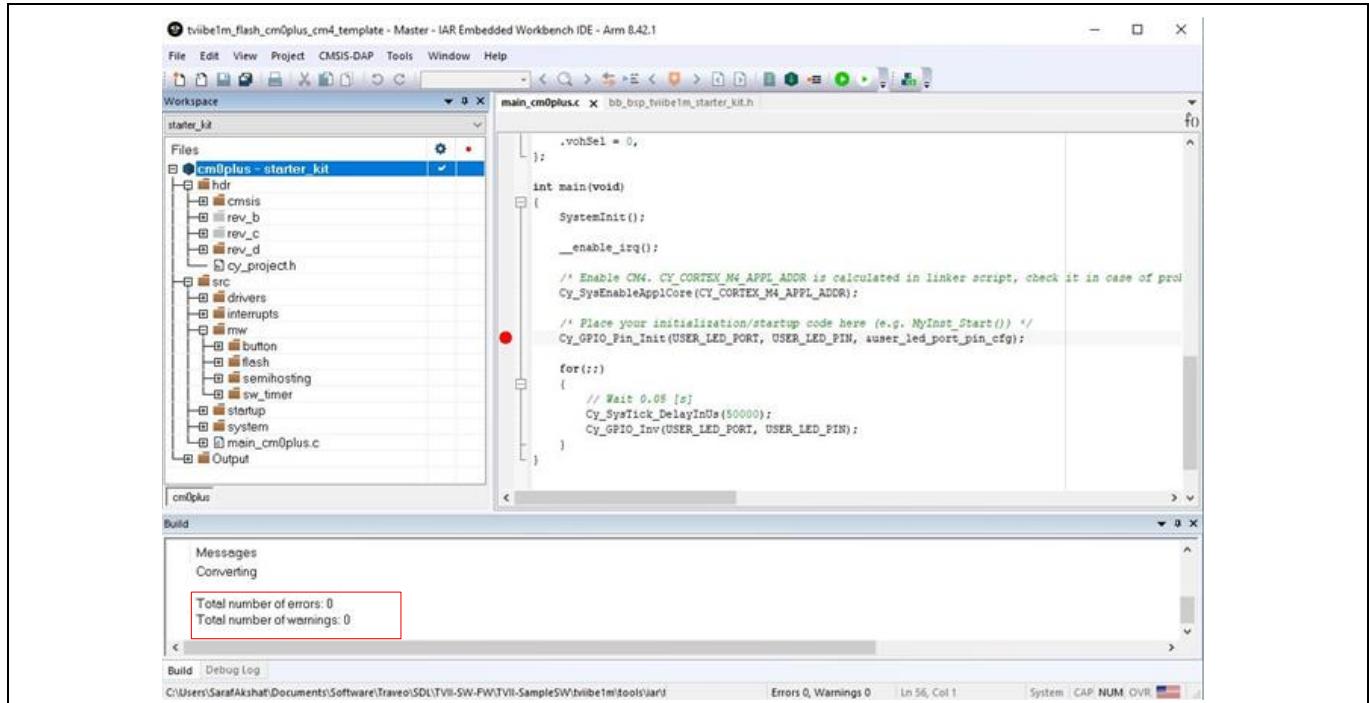


Figure 23 Checking build status in build log

5. To load the program to the FLASH region of CM0+ and CM4 cores, click the green **Download and Debug** icon. This will automatically open the CM4 multicore client workspace, and the corresponding code will be downloaded into the FLASH region of respective cores.

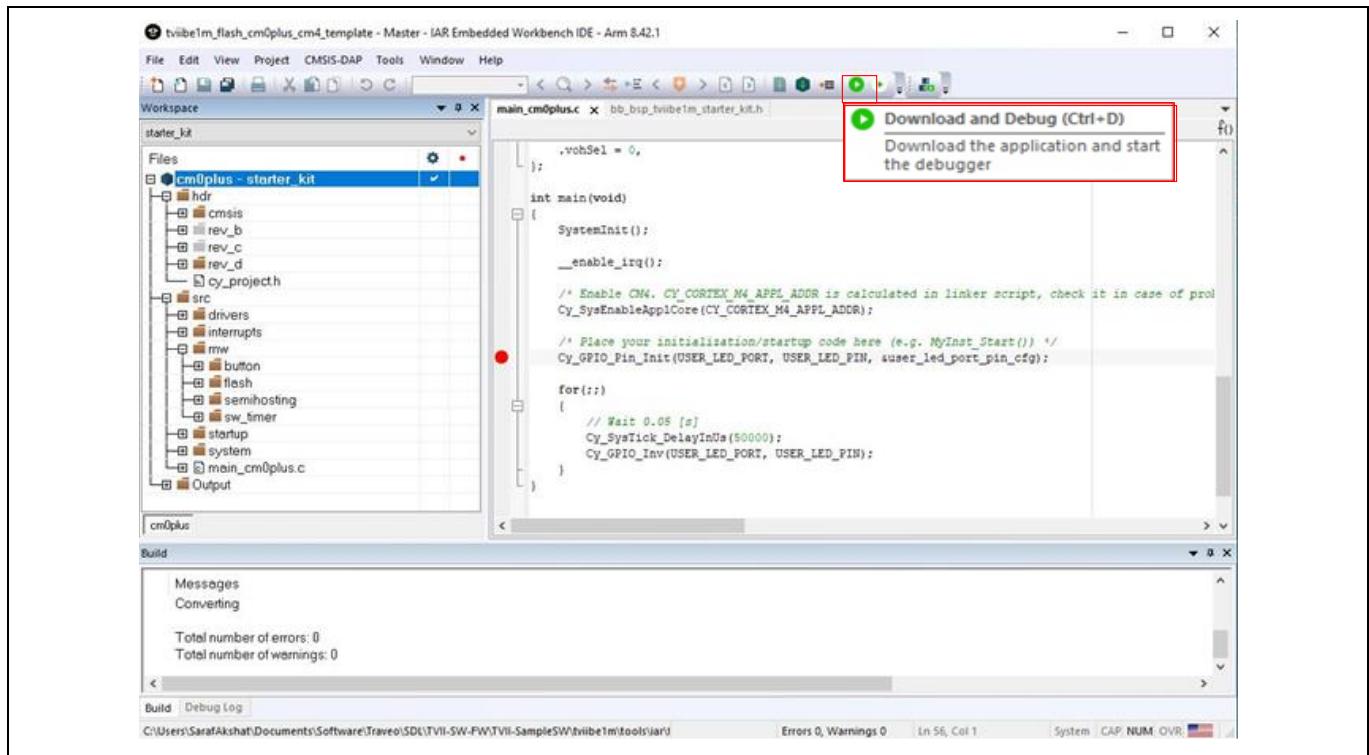


Figure 24 Downloading and debugging

SDL and IAR EWARM setup

6. Place a break point in the `SystemInit()` API in the CM4 core workspace. CM4 core will start executing after being enabled by CM0+ core. You can debug both cores simultaneously.

Note: *To place a breakpoint at the target instruction, click the white space between the editor window (left pane) and the workspace window (center pane).*

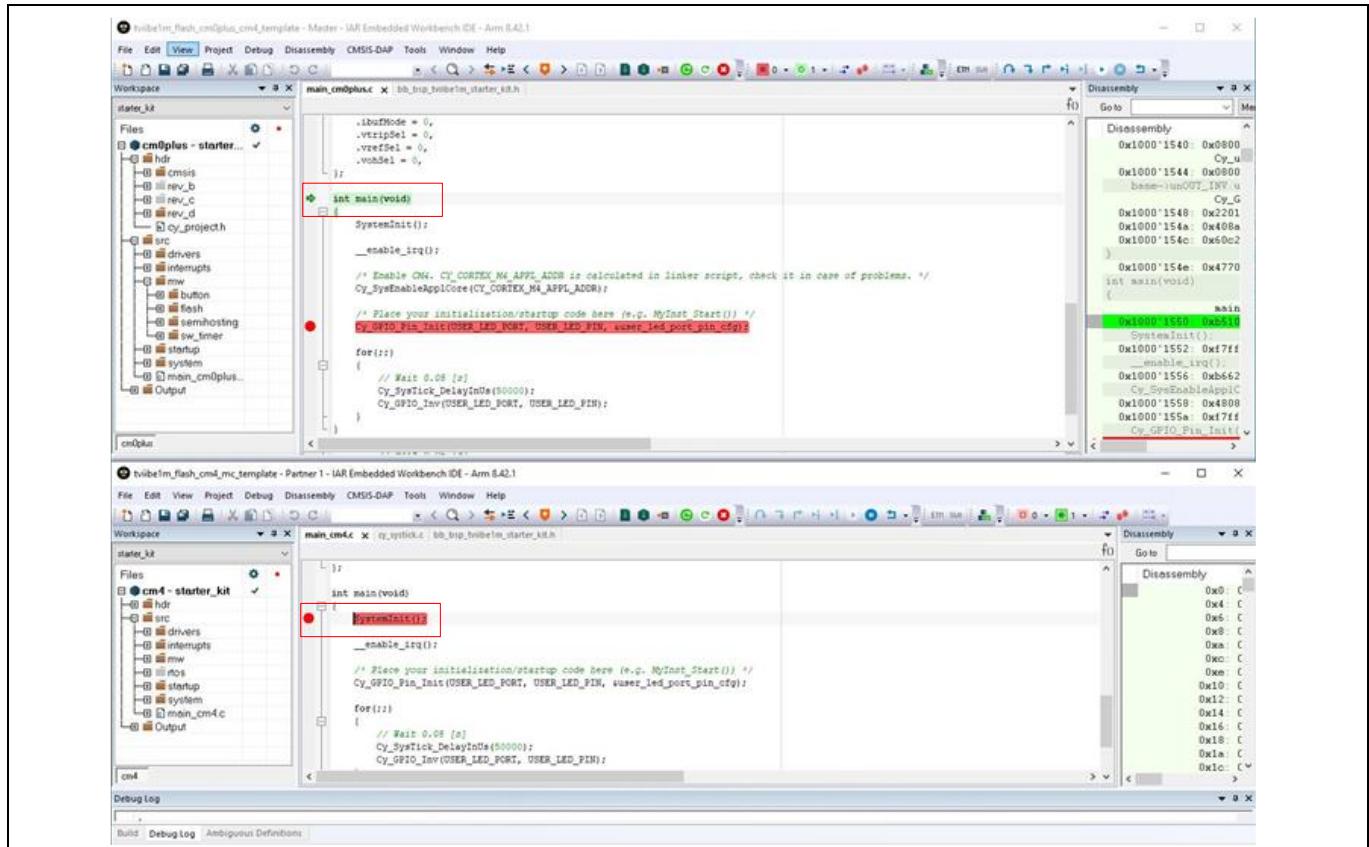


Figure 25 Dual core Debug windows

7. Now, click the **Go** icon in the CM0+ workspace to start execution. After executing `Cy_SysEnableApplCore()`, CM4 core will be enabled and the execution will reach the breakpoint in the CM4 workspace. You can now continue to debug the code from CM4 core.

SDL and IAR EWARM setup

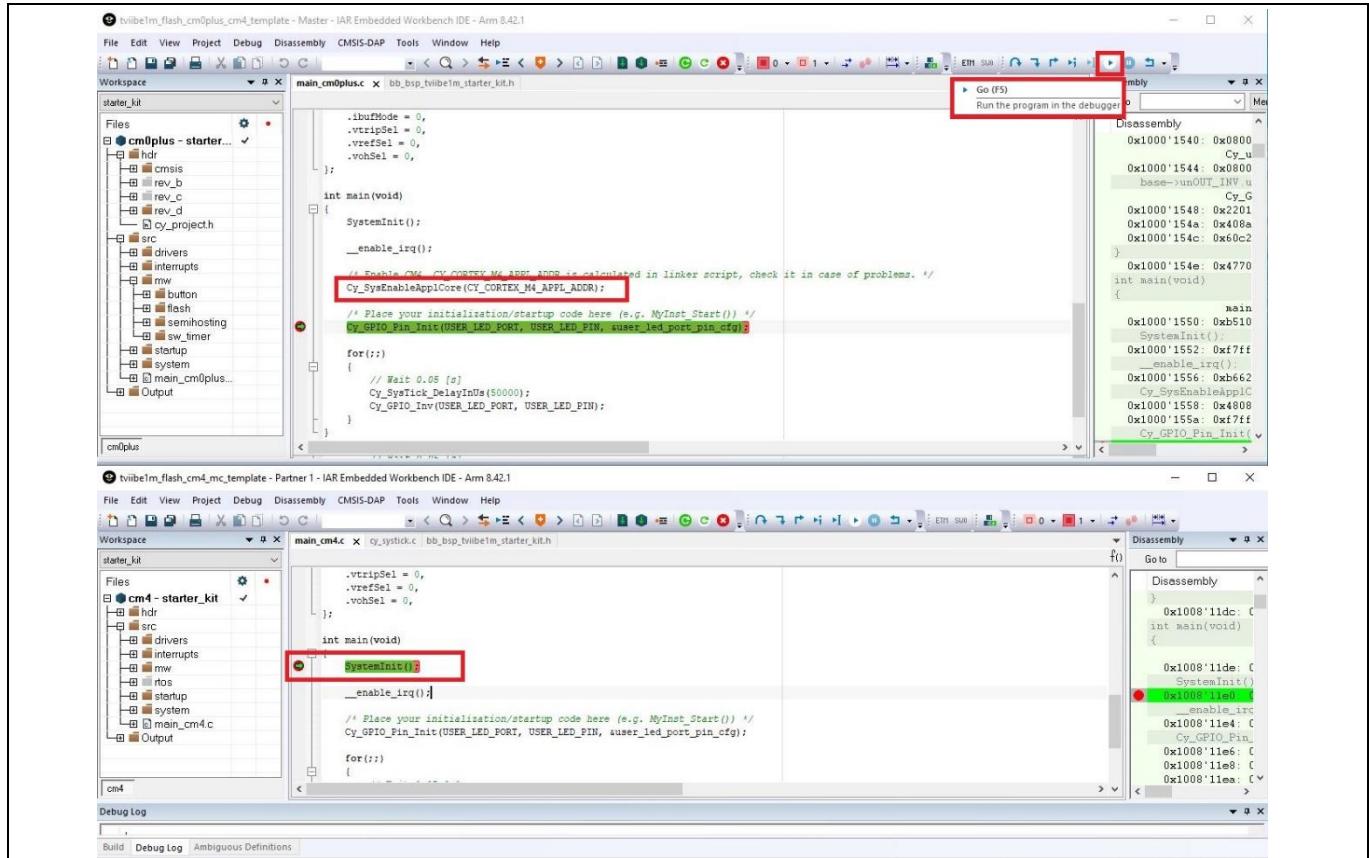


Figure 26 Debugging with CM0+ and CM4 cores

LED1 and LED4 should start blinking once both the cores are running.

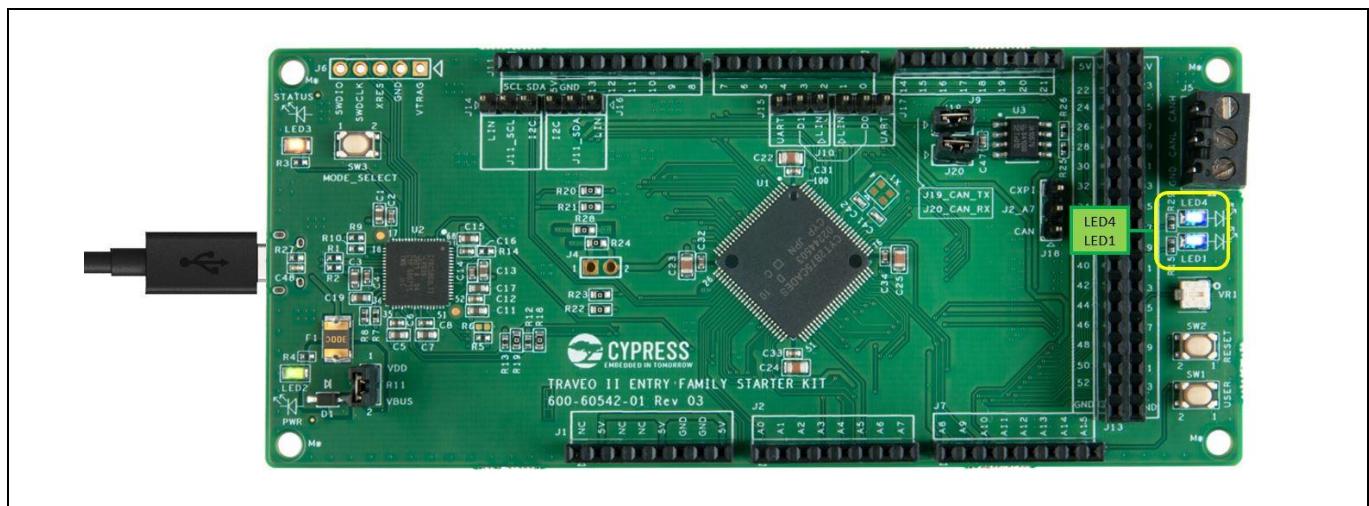


Figure 27 Blinking LED1 and LED4

Troubleshooting

3 Troubleshooting

This section explains possible issues and the workarounds.

3.1 Connection troubleshooting

Error: Starter kit is not detected on the target system.

- Connect the USB cable that comes with the Starter kit. Other USB cables may not connect data lines.
- Make sure LED3 is ON (CMSIS-DAP mode). If not, press SW3 to change the KitProg3 device mode.
- Make sure jumper R11 is closed.

3.2 Driver troubleshooting

Error: Driver is not detected on the target system or “KitProg3” is not visible

For more information on the supported driver, see the KitProg3 user guide [\[1\]](#).

3.3 Debugger troubleshooting

Error: While programming Traveo II device, CMSIS-DAP device is not found.

Check the USB cable connection and the state of LED3 (LED should be ON for CMSIS-DAP mode).

3.4 Key points

- CM0+ core should be running while debugging with CM4 in single core mode. CM0+ core enables the CM4 core by calling the `Cy_SysEnableApplCore()` API.
- CM4 core workspace (tviibe1m_flash_cm4_mc_template) should be built before building the dual core workspace (tviibe1m_flash_cm0plus_cm4_template).

Glossary**Glossary**

Terms	Description
CM0+	Arm Cortex-M0 plus
CM4	Arm Cortex-M4
SDL	Sample Driver Library
SK	Starter Kit
USB	Universal Serial Bus
EWARM	Embedded Workbench for ARM
C-SPY	High Level Debugger Language for Embedded System

References

References

- [1] [KitProg3 User Guide](#)
- [2] [Traveo II Starter Kit User Guide](#)

Revision history

Revision history

Document version	Date of release	Description of changes
**	2021-04-08	Initial release

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