



ANR008 WIRELESS CONNECTIVITY SDK

APPLICATION NOTE

VERSION 1.7

AUGUST 18, 2021

Revision history

Manual version	Version for STM32	Version for Raspb. Pi	Notes	Date
1.0	-	3.0.0	<ul style="list-style-type: none"> Initial version of this document 	April 2019
1.2	-	3.0.0	<ul style="list-style-type: none"> Updated file name to new AppNote name structure. Updated important notes, legal notice & license terms chapters. 	June 2019
1.3	-	3.1.0	<ul style="list-style-type: none"> Updated supported modules 	September 2019
1.4	-	3.2.0	<ul style="list-style-type: none"> Updated supported modules 	May 2020
1.5	-	3.3.0	<ul style="list-style-type: none"> Updated supported modules Updated supported libraries Updated installation instructions Added description for SPI interfaces 	February 2021
1.6	-	3.4.0	<ul style="list-style-type: none"> Fixed wrong links Updated installation description of FTDI drivers Renamed USB radio sticks variants 	August 2021
1.7	1.0.0	3.4.0	<ul style="list-style-type: none"> Added new driver for STM32 microcontrollers (see chapter 3). Restructured chapters for better overview 	August 2021

* For SDK version history see chapter 2.2 and 3.2.

Abbreviations and abstract

Abbreviation	Name	Description
CS	Checksum	
DC	Duty cycle	Active transmission time per hour expressed as percentage. 1% means, channel is occupied for 36 seconds per hour.
FSE	Field Sales Engineer	Support and sales contact person responsible for limited sales area
0xhh [HEX]	Hexadecimal	The prefix 0x indicates hexadecimal values. All other numbers are decimal values.
HIGH	High signal level	
LOW	Low signal level	
LPM	Low power mode	Operation mode with reduced energy consumption.
LRM	Long range mode	Tx mode increasing the RX sensitivity by using spreading and forward error correction
LSB	Least significant bit	
MSB	Most significant bit	
PL	Payload	The real, non-redundant information in a frame/packet.
RF	Radio frequency	Describes everything relating to the wireless transmission.
SDK	Software development kit	Software code that implements the command interface of various Würth Elektronik eiSos products
UART		Universal Asynchronous Receiver Transmitter - a serial data transmission interface
VDD	Supply voltage	

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1 Introduction

The Würth Elektronik eiSos wireless modules provide an easy to use radio interface to any embedded application. The module's interface with the host processor of the embedded application via UART can be operated using a command interface.

The Wireless Connectivity SDK is a set of software tools that enable quick software integration of Würth Elektronik eiSos wireless modules into any of the most commonly used host processors. It consists of drivers and examples in C-code that use the UART, SPI or USB peripheral of the underlying platform to communicate with the attached radio device.

The Wireless Connectivity SDK has been developed for the Raspberry Pi 3 (see chapter 2) and STM32L0 (see chapter 3) platform.

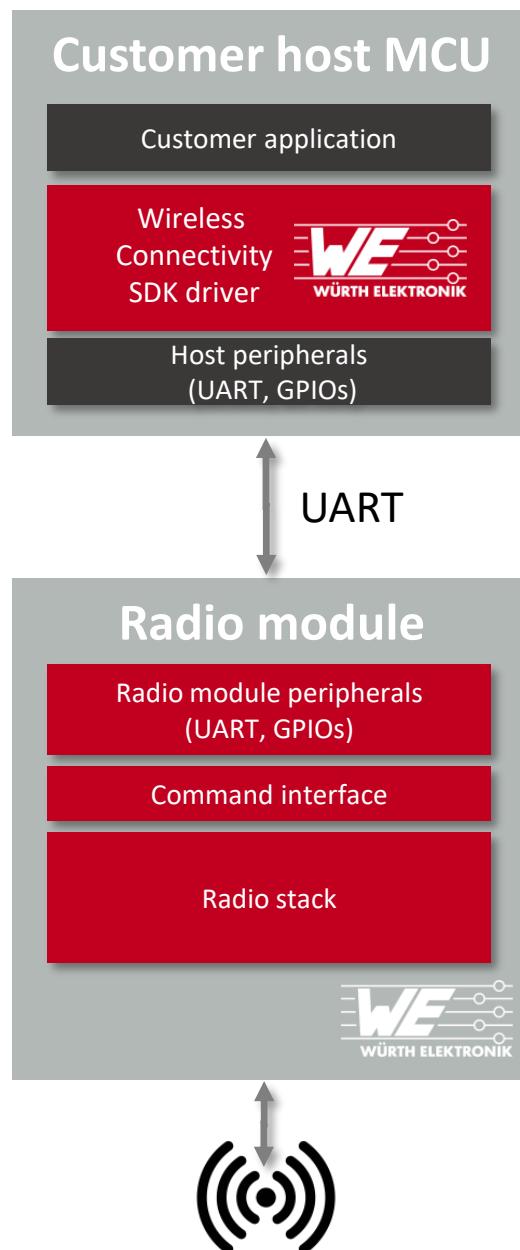


Figure 1: Wireless connectivity SDK driver as part of the end product

1.1 Motivation

The aim of the Wireless Connectivity SDK is to minimize the effort required on customer side to enable his host MCU to communicate with Würth Elektronik eiSos radio modules. It contains the implementation of all available commands in pure C-code. In order to integrate any Würth Elektronik eiSos wireless module, the user has to simply port the corresponding C-code to his host processor. This significantly reduces the time needed for developing the software interface to the radio module.

Würth Elektronik eiSos products, like the 868MHz proprietary radio module Tarvos-III, use a so called **command interface** for configuration and operation tasks. This interface provides up to 30 commands that accomplish tasks like updating various device settings, transmit/receive data and putting the module into one of various low power modes.



There are Würth Elektronik eiSos wireless modules that can operate in transparent mode in addition to the standard command mode. When using the transparent mode, the device does not interpret the commands sent via UART. Please make sure that the connected radio device runs in command mode to use the Wireless Connectivity SDK.

The commands of such an interface can be divided into 3 categories:

1. Requests: The host requests the module to trigger any action, e.g. in case of the request CMD_RESET_REQ the host asks the module to perform a reset.
2. Confirmations: On each request the module answers with a confirmation message as a feedback on the requested operation status. In case of a CMD_RESET_REQ, the module answers with a CMD_RESET_CNF to tell the host whether the reset will be performed or not.
3. Indications and Responses: In case of special events, the module indicates the same spontaneously to the host. The CMD_DATAEX_IND indicates for example that data was received via radio.

The commands itself have the following format:

Start byte	Command	Length	Payload	CS
0x02	1 Byte	1 Byte	Length Bytes	1 Byte

Example: CMD_DATA_REQ of the Tarvos-III

The CMD_DATA_REQ has the command number 0x00. It serves a simple data transfer. The length field indicates the number of bytes to be transmitted via radio.

Format:

Start byte	Command	Length	Payload	CS
0x02	0x00	1 Byte	Length Byte	1 Byte

Sending "Hello World!"

Start byte	Command	Length	Payload	CS
0x02	0x00	0x0C	0x48 0x65 0x6C 0x6C 0x6F 0x20 0x57 0x6F 0x72 0x6C 0x64 0x21	0x0F

Where we send 12 bytes (0x0C), which are "Hello World!" (0x48 0x65 0x6C 0x6C 0x6F 0x20 0x57 0x6F 0x72 0x6C 0x64 0x21) and the resulting checksum is 0x0F.

To use the complete feature set of such a radio device, all available commands of the corresponding command interface have to be implemented on the custom host processor. This involves considerable effort for the user and this is exactly the reason why Würth Elektronik eiSos offers the Wireless Connectivity SDK.

The steps for porting are explained in more detail in chapter 2.3 and 3.3.

2 Wireless Connectivity SDK for Raspberry Pi

2.1 Content

The radio modules supported by the latest version of the Wireless Connectivity SDK for Raspberry Pi are:

SDK version	Radio standard	Radio module & usb dongle
3.4.0	Bluetooth® LE	Proteus-I, Proteus-II, Proteus-II USB radio stick, Proteus-III, Proteus-III USB radio stick, Proteus-III-SPI
	Proprietary 169 MHz	Titania
	Proprietary 434 MHz	Thadeus
	Proprietary 868 MHz	Tarvos-I, Tarvos-I USB radio stick, Tarvos-II, Tarvos-II USB radio stick, Tarvos-III, Tarvos-III USB radio stick, Thebe-I, Thebe-II
	Proprietary 915 MHz	Telesto-I, Telesto-II, Telesto-III, Telesto-III USB radio stick, Themisto-I
	Proprietary 2.4 GHz	Triton, Thalassa, Thalassa USB radio stick. Thyone-I, Thyone-I USB radio stick
	Wi-Fi / WLAN	Calypso
	Wireless M-BUS	Metis-II, Metis-II USB radio stick, Metis-I, Metis-I USB radio stick, Mimas-I, Mimas-I USB radio stick

Table 1: Wireless Connectivity SDK for Raspberry Pi

Besides the various sample projects, there is a directory named **drivers**. Within the **driver** directory, each supported radio module has its own directory that contains the implementation of its command interface. Additionally to the definition of the commands, a thread is defined that checks for the confirmation and indication messages that are transmitted from the radio module to the host. Furthermore, functions that use specific radio module pins, like a pin reset or pin wake-up, are defined here.

Besides the module-specific directories, the subdirectory **global** contains all the shared functions as well as the definitions of the serial communication and GPIO interfaces of the underlying host.

```
/  
  drivers ..... Contains the code to be ported to custom hosts  
    |  
    |  global  
    |    |  global.h ..... Declares all functions to be defined on custom hosts  
    |    |  global.c ..... Implements shared functions  
    |    |  global_ftdi.c ..... UART and GPIO of the FTDI USB driver for RPi  
    |    |  global_serial.c ..... UART of the RPi using termios  
    |    |  global_serialWiringPi.c ..... UART of the RPi using wiringPi library  
    |    |  global_spi.c ..... SPI interface of the RPi using ioctl  
    |    |  global_pin.c ..... GPIO interface of the RPi using the libgpiod library  
    |    |  global_pinWiringPi.c ..... GPIO interface of the RPi using the wiringPi library  
    |  
    |  ...  
    |  
    |  Triton ..... Command interface of the Triton module  
    |    |  Triton.h  
    |    |  Triton.c  
    |  
    |  ...  
    |  
    |  ThebeI ..... Command interface of the Thebe-I module  
    |    |  ThebeI.h  
    |    |  ThebeI.c  
    |  
    |  ...  
    |  
    |  Example_Triton ..... Demo project using Triton module  
    |    |  main.c  
    |    |  Example_Triton.cbp  
    |  
    |  ...  
    |  
    |  Example_ThebeI ..... Demo project using Thebe-I module  
    |    |  main.c  
    |    |  Example_ThebeI.cbp  
    |  
    |  ...
```

The **global** directory contains various implementations of the serial and GPIO interface. Even though they are implemented with the Raspberry Pi platform in mind they can be used as a starting point for other platforms or even used on various Linux-based systems. Within the Code::Blocks projects the implementations can be selected by means of the build target.

Build target	Interface	API/Library	Comments
Debug	UART	termios	For modules using UART
	GPIO	libgpiod	For modules using UART
DebugWiringPi	UART	wiringPi	For modules using UART
	GPIO	wiringPi	For modules using UART
Release	SPI	spi_dev	For modules using SPI
	GPIO	libgpiod	For modules using SPI
Debug_WiringPi	SPI	spi_dev	For modules using SPI
	GPIO	wiringPi	For modules using SPI
Release_WiringPi	UART	FTDI	For USB radio stick
	GPIO	None	For USB radio stick. Uses FTDI CBUS pins instead of GPIOs of the Raspberry Pi.

Table 2: Implementations of serial and GPIO interfaces in Wireless Connectivity SDK



WiringPi is deprecated by the author and no longer under development. WiringPi shall not be used anymore.



The definition of the serial and USB interfaces of the Raspberry Pi is included.

2.2 Software history

Version 1.0.0 "Engineering"

- Initial version of the SDK

Version 1.2.0 "Release"

- Added new products
- Updated driver structure to easily switch between serial and USB interface on Raspberry

Version 1.6.3/2.0.0 "Release"

- Added new products

Version 3.0.0 "Release"

- Added driver for Wi-Fi module Calypso and proprietary high power radio module Thebe-I
- Replaced old module names by new module names

Version 3.1.0 "Release"

- Added driver for proprietary high power radio module Thebe-II and Themisto-I
- Bugfix in reset function of Proteus-* drivers
- Fixed typos in function names and resulting bug in Calypso driver

Version 3.2.0 "Release"

- Added driver for proprietary 2,4 GHz module Thyone-I and Thyone-I Plug
- Added driver for Bluetooth® LE module Proteus-III and Proteus-III Plug

Version 3.3.0 "Release"

- Added driver for Bluetooth® LE module Proteus-III-SPI
- Added implementation for SPI interfaces
- Added gpio implementation using libgpiod as wiringPi replacement

Version 3.4.0 "Release"

- Updated driver for proprietary 2,4 GHz module Thyone-I to add new features of latest module firmware
- Updated driver for Bluetooth® LE module Proteus-III add new features of latest module firmware

2.3 Host integration

As described in chapter 2.1 the functions in the Wireless Connectivity SDK have been developed on the Raspberry Pi platform. To use all the features of the radio module, the module's drivers in the SDK have to be ported to the new custom platform.

In the following example, the steps involved in porting the drivers of the Bluetooth® LE 4.2 radio module Proteus-I to a custom platform is described.

- The directories **drivers/global** and **drivers/ProteusI** as well as the file **WE_common.h** have to be integrated to the custom project.
- In the function **InitDriver** of the file **ProteusI.c**, a thread is defined that listens to confirmation and indication messages that are transmitted from the attached radio module to the host processor.

Case 1: Threads are supported, the **rxthread** has to be ported to the host's thread system.

Case 2: Threads are not supported, a state machine has to be created that periodically checks for incoming UART bytes.

```
void *rx_thread()
{
    while(1)
    {
        /* wait for 1ms, then check if new RX data is available */
    }
}
```

```

delay (1);
while (BytesAvailable())
{
    /* interpret received byte */
    if (ReadByte(&readBuffer))
    {
        ...
    }
}

```

Code 1: Code snippet of the rxthread

- The file **global.h** declares the shared functions that deal with the serial interface as well as the usage of GPIOs for pin related functions.

```

/* Switch pin to input/output high/low with/without pullup/pulldown
 * input:
 * - pin_number: number of pin
 * - inout: input or output
 * - pull: pullup, pulldown or no pull
 * - out: output level high or low
 *
 * return: true, if success
 *         false, otherwise
 */
extern bool SetPin( int pin_number, SetPin_InputOutput_t inout, SetPin_Pull_t pull,
                    SetPin_Out_t out);

/*
 * Open the serial interface
 * input:
 * - baudrate: baudrate of the interface
 * return: true, if success
 *         false, otherwise
 */
extern bool OpenSerial(int baudrate);

```

Code 2: Code snippet of the file global.h

Here the definition of these functions, depending on the custom host peripherals, has to be created by the user. The existing files **global_serial.c**, **global_ftdi.c** and **global.c** can be removed from the project as it contains the corresponding implementation for the Raspberry Pi.

After dealing with the **rxthread** and the definition of the functions declared in **global.h**, the driver is functional. The corresponding demo project can be considered as a basis for application development on the custom platform.

2.4 Running sample applications on the Raspberry Pi

2.4.1 Hardware connections

For creating custom applications on the basis of the Raspberry Pi, connect the pins of the module to corresponding pins on the Raspberry Pi (power supply, ground, serial/SPI interface and other pins like reset). If the SPI version of a module is used, the driver assumes that *SPI0 CE0* is used as chip select pin. Please refer to figure 2 to get an overview of the pins of the Raspberry Pi used in the driver application examples.

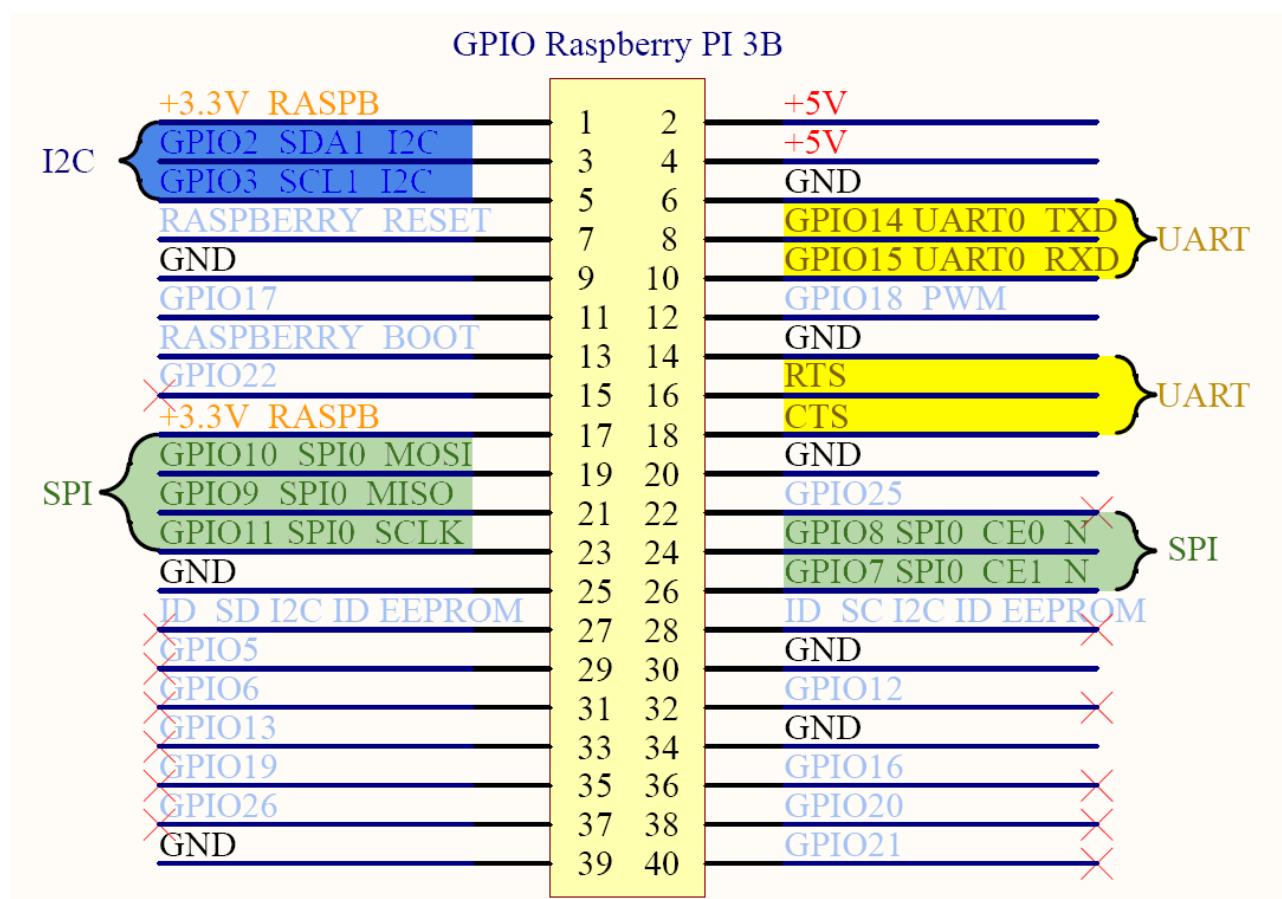


Figure 2: Extended connector from Raspberry Pi

Alternatively, Würth Elektronik eiSos USB dongles such as the Tarvos-II USB radio stick & Tarvos-III USB radio stick and evaluation boards can be directly connected to the USB-interface of the Raspberry Pi. If a USB port is to be used, the D2xx driver from FTDI has to be installed first (see section 2.4.4.2).



Some products, such as Tarvos-II USB radio stick, operate in transparent mode by default. In this case the device does not interpret the commands sent by the Wireless Connectivity SDK and thus communication fails. In this case first set the default operation mode to command mode, for example by using the Würth Elektronik eiSos software tool ACC.

2.4.2 Install the Raspberry Pi OS on the Raspberry Pi

1. Install the Raspberry Pi OS to a SD card according to official documentation [2]. It is recommended to use the Raspberry Pi Imager.
2. After installing the image on the SD card, insert it into the Raspberry Pi's SD card slot, connect your monitor, mouse and keyboard. Now the Raspberry Pi is ready to boot up. Please start it by powering it up.
3. After booting the Raspberry Pi, switch off the Bluetooth® interface by clicking on the Bluetooth® button on the right upper corner of the screen (see figure 3). Otherwise it is not possible to use the UART interface of the Raspberry Pi.
4. Then turn on the WiFi for connecting to the internet by clicking on the WiFi button on the right upper corner of the screen and selecting the WiFi of your choice.

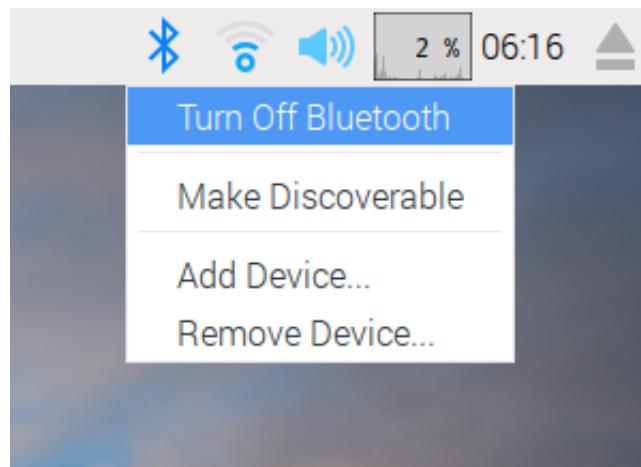


Figure 3: Switch off the Bluetooth® and connect to internet via WiFi

5. After connecting to the internet make sure your Raspberry Pi is up to date with the latest versions of Raspberry Pi OS. To update the system open a terminal by clicking on the terminal symbol in the left upper corner (see figure 4).



Figure 4: Terminal button

6. Then upgrade the Raspberry Pi OS by typing in terminal:

```
sudo apt-get update
sudo apt-get upgrade
```

2.4.3 Configuring the peripherals

1. Next, the peripherals have to be enabled. To do so open the menu by clicking on the Raspberry Pi symbol on the left upper corner of the screen and open the **Prefer-**

ences → **Raspberry Pi Configuration** window (see figure 5). Enable the SPI or serial depending on the required interface.

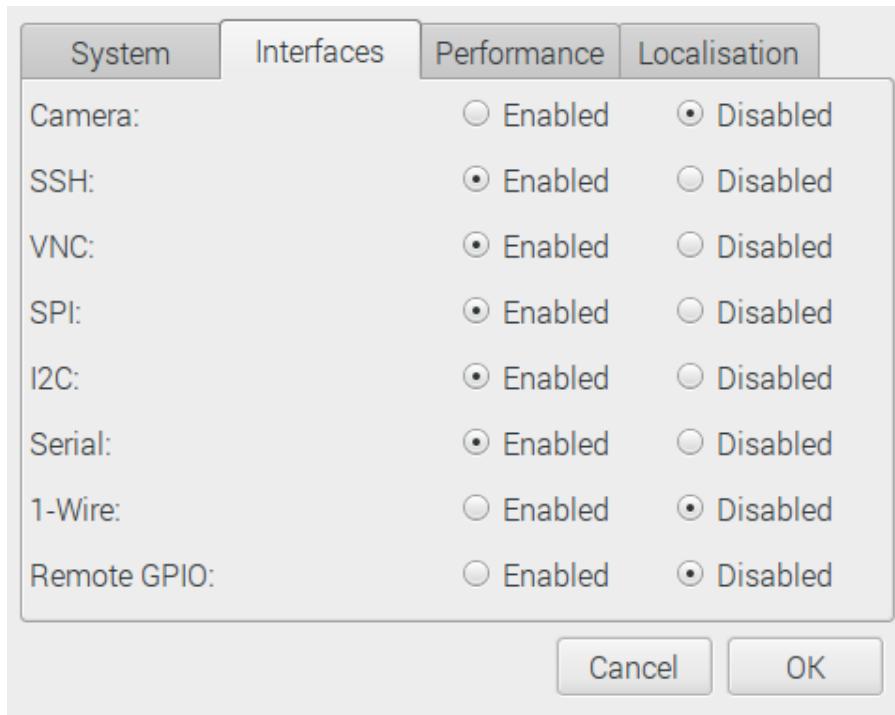


Figure 5: Raspberry Pi interface configuration

2. After enabling the interfaces a dialog should appear asking for a reboot to apply the changes. If no dialog appears reboot by clicking on the Raspberry symbol on the left upper corner of the screen and select **Shutdown**.
3. Now, after enabling the serial interface, the Raspbian OS claims it for console output. To disable this feature, please remove the string "console = serial0,115200" from the file **/boot/cmdline.txt** and save it. Root privilege is needed to change the file. To open the file accordingly type in terminal:

```
sudo leafpad /boot/cmdline.txt
```

4. Please check whether the serial interface is still enabled by opening the file **/boot/config.txt** and check whether the string "enable_uart=1" is still included. If not, please add it and save the file. Root privilege is needed to change the file. To open the file accordingly type in terminal:

```
sudo leafpad /boot/config.txt
```

5. Please reboot as before and check whether the files **/boot/cmdline.txt** and **/boot/config.txt** are still as described in the previous two points. If not, adapt the two files again as described before and reboot. Otherwise the UART-interface to the module is not active and thus the module communication fails.
6. In order to use the peripherals as a non-root user, the local user has to be a member of the peripheral group. In order to check this, type in the following in the terminal,

```
groups
```

If the output contains GPIO and ,if required, SPI, then skip the next step.

7. Add the current user to the groups by typing in the following commands in the terminal,

```
sudo adduser pi gpio
sudo adduser pi spi
```

Logout and login to update the user group settings.

2.4.4 Install the required libraries

By default termios is used to communicate with the UART interface of the Raspberry Pi. This is installed by default and no further action is required. The same is true for the SPI interface and the usage of the spidev API.

The library to control the GPIO pins has to be installed however.

2.4.4.1 Install the libgpiod library

To access the GPIO pins *libgpiod* is used. It can be installed by typing the following in the terminal:

```
sudo apt-get update
sudo apt-get install libgpiod2 libgpiod-dev libgpiod-doc
```

Note that as of now Raspberry Pi OS is based on Debian Buster and installs libgpiod version 1.2. This version of libgpiod does not support Pull-up and Pull-Down for GPIO pins yet. This feature was introduced with version 1.5. For the sample applications using modules with UART interface, libgpiod version 1.2 is sufficient.

For modules using the SPI interface however, Pull-up and Pull-Down is required and libgpiod has to be build and installed manually. See libgpiod documentation:

<https://git.kernel.org/pub/scm/libs/libgpiod/libgpiod.git/about/>

2.4.4.2 Install the FTDI driver for USB (optional)

To run a Würth Elektronik eiSos USB dongle such as the Tarvos-II USB radio stick on the Raspberry Pi, the FTDI library is used and has to be installed.

To do so, first download the latest D2xx Linux driver [1] for the ARM hard-float architecture.

There are three versions available of the the FTDI D2xx driver which support the Raspberry Pi. To find out which architecture is used by your Raspberry Pi and Raspberry Pi OS, type the following in the terminal:

```
lscpu
```

The command will print information about the CPU. For output "Architecture: armv7l" use the v7 version of the D2xx driver.

To install the FTDI driver the following commands have to be run in the terminal. It is assumed that the driver is version 1.4.22 for armv7 and saved to the **~/Downloads directory**.

1. Go to the directory where the driver is saved

```
cd ~/Downloads
```

2. Unpack the gzip file

```
tar -xvf libftd2xx-arm-v7-hf-1.4.22.tgz
```

3. Copy the needed header files to the system folder /usr/local/include

```
sudo cp release/ftd2xx.h /usr/local/include
sudo cp release/WinTypes.h /usr/local/include
```

4. Copy the libraries to the system folder /usr/local/lib

```
sudo cp release/build/lib* /usr/local/lib
```

5. Create a symbolic link to the latest version

```
sudo ln -sf /usr/local/lib/libftd2xx.so.1.4.22 /usr/local/lib/libftd2xx.so
```

6. Update the shared libraries

```
sudo ldconfig
```

7. As the D2xx driver is incompatible with the FTDI VCP driver in the Linux kernel, the kernel modules "ftdi_sio" and "usbserial" have to be unloaded. To do so, please run:

```
sudo modprobe -r ftdi_sio
sudo modprobe -r usbserial
```

8. Now all supported USB dongles can be used.

2.4.5 Install the Wireless Connectivity SDK

The Wireless Connectivity SDK was developed in the Code::Blocks development environment.

1. First download and install the software Code::Blocks. Open a terminal and type:

```
sudo apt-get install codeblocks
```

2. Now download the Wireless Connectivity SDK driver [7] as zip file to the location **~/Downloads**

3. The file is going to be extracted to the folder **~/Projects**. If the folder does not exist create it by typing in terminal:

```
mkdir ~/Projects
```

4. Now extract the Wireless Connectivity SDK to **~/Projects** by typing in terminal:

```
unzip ~/Downloads/WirelessConnectivity-SDK.zip -d ~/Projects
```

5. Then start the desired project via Code::Blocks by typing in terminal. For example,

```
codeblocks ~/Projects/WirelessConnectivity-SDK/Example_ProteusIII/
ProteusIII.cbp &
```

6. Select the build target using the drop-down menu, e.g. Debug.

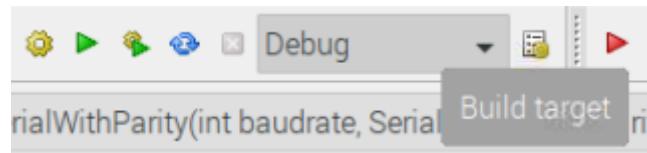


Figure 6: Select build target of the application

7. Then press **Build** → **Rebuild** to build the project (see figure 7).

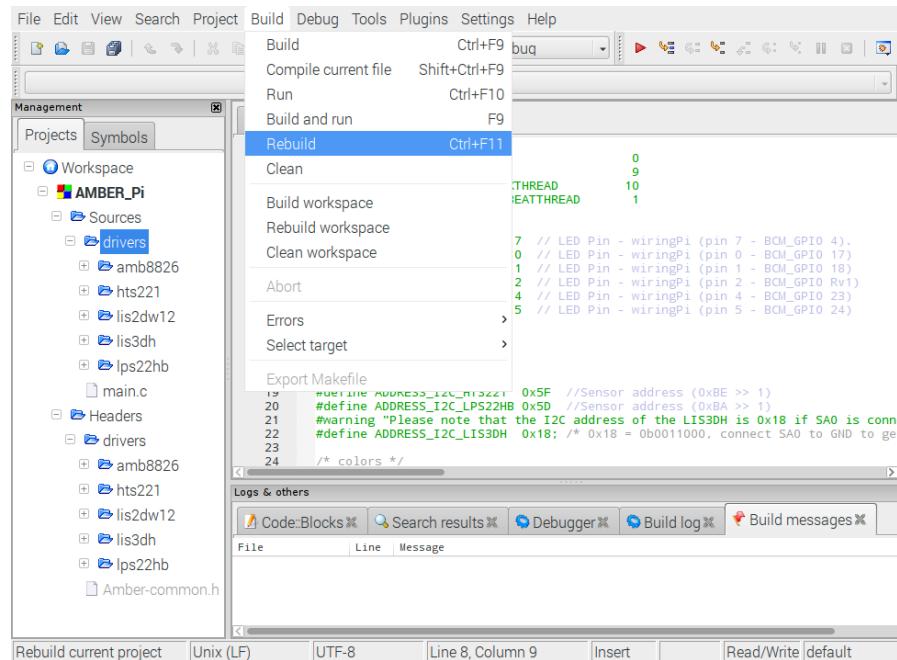


Figure 7: Rebuild the application

8. If it builds without errors the setup succeeded.
 9. In case of further question, please contact our technical support [6].

2.4.6 FAQ - Frequently asked questions

2.4.6.1 The initialization function fails, what can I do?

The initialization function usually sets up the serial interface, performs a pin reset and waits for the module's response. In case this fails, there are several possibilities:

- The module is not powered up. Please check the *VCC* and *GND* connection.
- The *RESET* line is not connected, thus no pin reset was applied.
- The *UART RX* and *UART TX* lines are not connected, thus the module response was not transmitted.
- The UART interface does not run well. Please check the UART settings and initialization.
- The connected module or USB dongle does not run in command mode and thus does not respond to a pin reset and/or command request. In this case, set the device to command mode, for example by using the software tool ACC.
- The **rxthread** function, waiting for module response, does not work correctly.

2.4.6.2 ProteusIII-SPI: Pin Wakup leads to "GetPin: Could not read pin level"

When using the ProteusIII-SPI, the same pin is used to wake-up the module and to check for new messages. So there is a chance that the pin is accessed at the same time by different functions within the application. Mostly this will have no effect and the wake-up will succeed. If it leads to errors, the problem can be fixed by using a mutex.

3 Wireless Connectivity SDK for STM32

3.1 Content

The radio modules supported by the latest version of the Wireless Connectivity SDK for STM32 are:

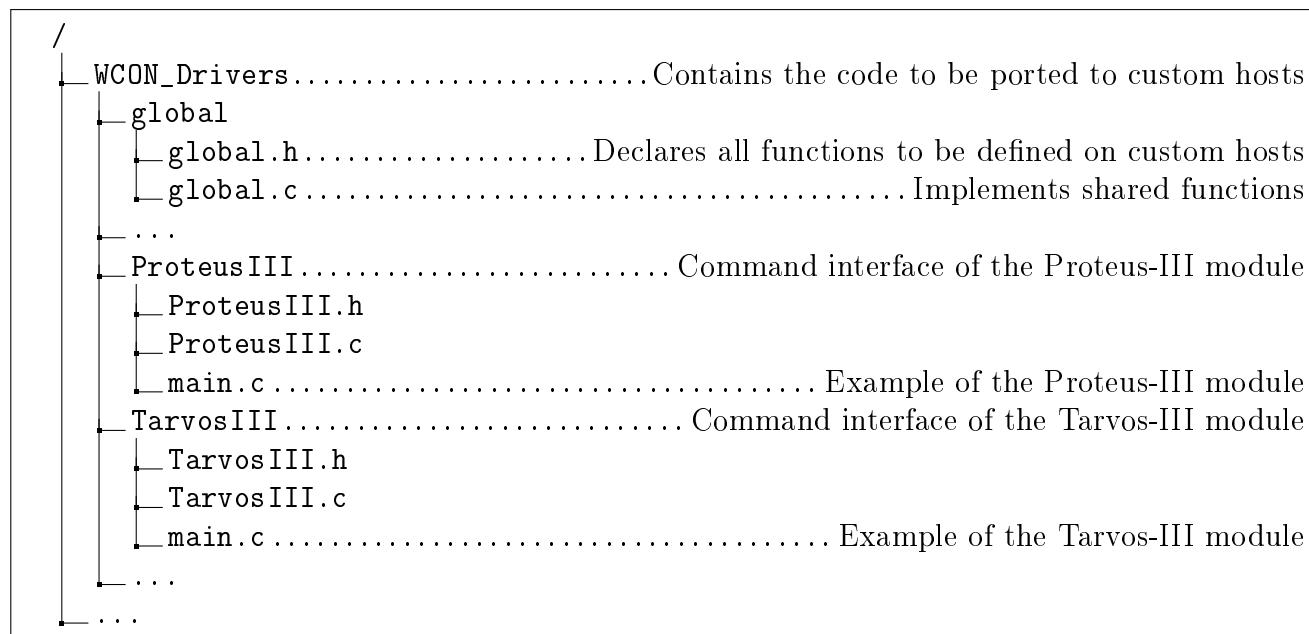
SDK version	Radio standard	Radio module & usb dongle
1.0.0	Bluetooth® LE	Proteus-III
	Proprietary 868 MHz	Tarvos-III, Thebe-II
	Proprietary 915 MHz	Telesto-III, Themisto-I
	Proprietary 2.4 GHz	Thyone-I
	Wireless M-BUS	Shared driver for Metis-II, Metis-I, Mimas-I

Table 3: Wireless Connectivity SDK for STM32

Besides the various directories to define STM32 related peripherals, there is a directory named **WCON_Drivers**. Within the **WCON_Drivers** directory, each supported radio module has its own directory that contains the implementation of its command interface and a main file demonstrating a short example application.

Besides the module-specific directories, the subdirectory **global** contains all the shared functions as well as the definitions of the serial communication and GPIO interfaces of the underlying host.

The wired communication interface currently supported by the Wireless Connectivity SDK for STM32 is UART. The SPI interface (STM32 role Master) is currently not supported by this version.



3.2 Software history

Version 1.0.0 "Release"

- Initial version of the SDK

3.3 Host integration

As described in chapter 3.1 the functions in the Wireless Connectivity SDK have been developed on the STM32L0 platform. To use all the features of the radio module, the module's drivers in the SDK have to be ported to the new custom platform.

In the following example, the steps involved in porting the drivers of the Bluetooth® LE 5.1 radio module Proteus-III to a custom platform is described.

- The directories **WCON_Drivers/global** and **WCON_Drivers/ProteusIII** have to be integrated to the custom project.
- The file **global.h** declares the shared functions that deal with the serial interface as well as the usage of GPIOs for pin related functions.

```
/* Switch a output pin to high or low
 * input
 * - pin_number: number of pin
 * - out: output level high or low
 *
 * return: true, if success
 *         false, otherwise
 */
extern bool SetPin( Pin_t pin, SetPin_Out_t out);

/*
 * Initialize and start the UART
 *
 *input:
 * -baudrate: baudrate of the serial interface
 *
 *return None
 */
extern void UART_Init(uint32_t baudrate);
```

Code 3: Code snippet of the file global.h

When integrating the Wireless Connectivity SDK into a custom host, the implementation of the functions defined in **global.h** must be done in the **global.c** file.

- In the file **ProteusIII.c** a function **InitPins** is implemented, that defines the initialization of the GPIOs used by the driver. When integrating the Wireless Connectivity SDK into a custom host, this implementation may be adapted.

```
static bool InitPins (ProteusIII_Pins_t pins)
{
    GPIO_InitTypeDef GPIO_InitStruct = {0};

    /* GPIO Ports Clock Enable */
    __HAL_RCC_GPIOA_CLK_ENABLE();

    /*Configure GPIO pin Output Level */
    HAL_GPIO_WritePin(GPIOA, pins.boot.pin|pins.mode.pin|pins.sleep_wake_up.pin
    |pins.reset.pin, GPIO_PIN_RESET);
    ...
}
```

Code 4: Code snippet of the file ProteusIII.c

After dealing with these steps the driver is functional. The corresponding demo project can be considered as a basis for application development on the custom platform.

3.4 Running sample applications on the STM32 Nucleo-L073RZ

3.4.1 Hardware connections

The Wireless Connectivity SDK for STM32 has been developed on a STM32 Nucleo-L073RZ [3] development board using the STM32CubeIDE [4]. To run the examples provided by the SDK on this board, first connect the respective lines of the board to the radio module (typically mounted on the corresponding evaluation board). Besides the VCC, GND and the UART pins, other product specific pins like Reset are supposed to be connected.



Please note that table 4 and figure 8 show a standard set of GPIOs used by most of the Würth Elektronik eISOS products.

Function	Pin	I/O	Function	Pin	I/O
VCC	+3V3	-	GND	GND	-
UART RX	PB7	Input	UART CTS	PB4	Input
UART TX	PB6	Output	UART RTS	PB3	Output
Reset	PA2	Output	Wake_up	PA9	Output
Boot	PA7	Output	Mode	PA8	Output

Table 4: Used pins of the STM32

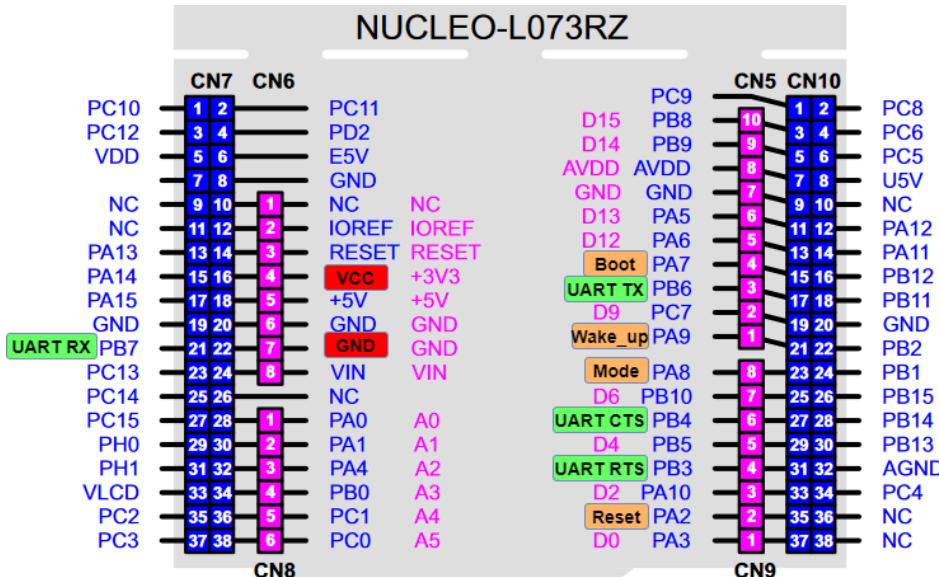


Figure 8: Layout for STM32 NUCLEO-L073RZ, Source: UM1724[5]

3.4.2 Run the project with STM32CubeIDE

First download the Wireless Connectivity SDK for STM32 [8] and save it on your computer. Then install and start the STM32CubeIDE [4] in version 1.7.0. When starting, it requests for the workspace path. In case you already have a workspace from previous projects, select that path. In case you want to use a new one, create a new empty directory and select that.

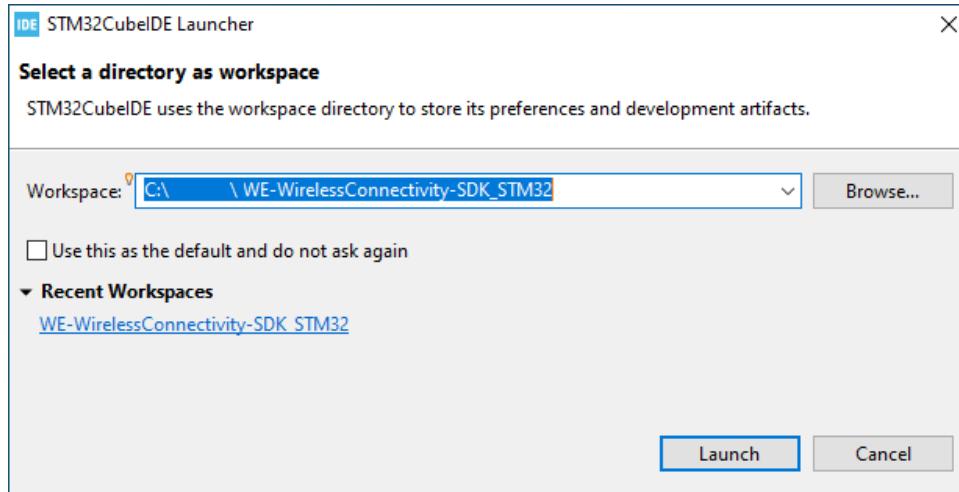


Figure 9: Choose workspace

After the STM32CubeIDE started, go to "File→Open Projects from File System" and enter the project path, where you saved the Wireless Connectivity SDK for STM32.

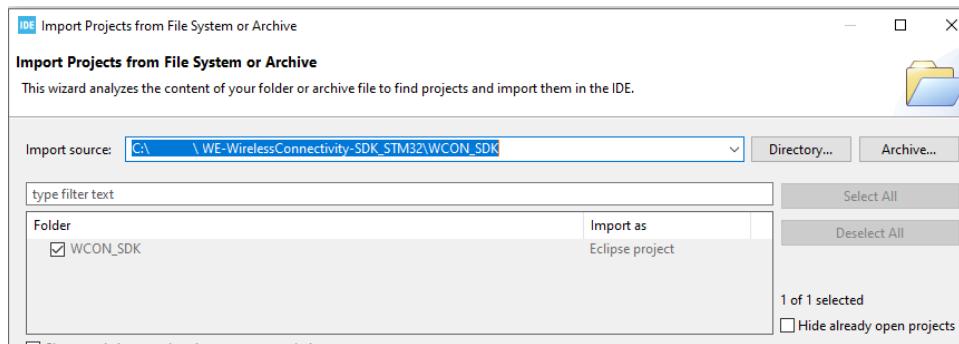


Figure 10: Open project

Click ok, such that the project is loaded into "Project Explorer".

The Wireless Connectivity SDK for STM32 includes the examples and drivers for all supported products in one STM32CubeIDE project. Thus to evaluate a single product the right radio module files have to be selected first.

In the example shown in figure 11 the radio module Tarvos-III is selected. In case Proteus-III shall be chosen instead of Tarvos-III, first right click on the Tarvos-III directory, then select "Properties" and check the box "Exclude resource from build". Then do the same for Proteus-III, but uncheck the "Exclude resource from build" box.

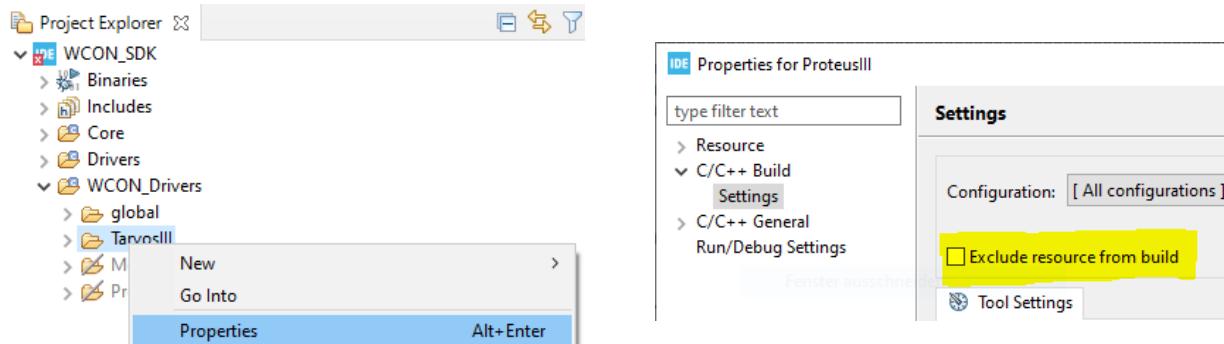


Figure 11: Select module

Then click on "Build" and check whether the project builds without errors. In case of success, click on "Debug" to run the project on the STM32 Nucleo board.

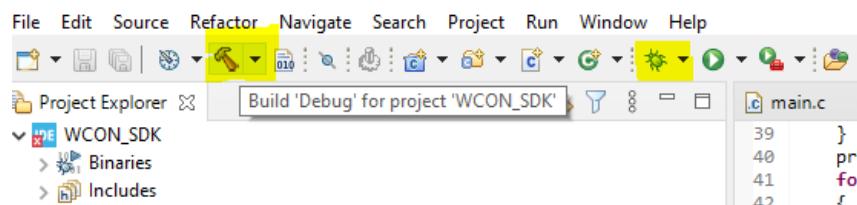


Figure 12: Build and run

4 References

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