



# SC18IS606

## I<sup>2</sup>C-bus to SPI bridge

Rev. 1.0 — 15 September 2021

Product data sheet

## 1 General description

SC18IS606 is designed to serve as an interface between a standard I<sup>2</sup>C-bus of a microcontroller and an SPI bus. This allows the microcontroller to communicate directly with SPI devices through its I<sup>2</sup>C-bus. SC18IS606 operates as an I<sup>2</sup>C-bus target-transmitter or target-receiver and an SPI master. SC18IS606 controls all the SPI bus-specific sequences, protocol, and timing. SC18IS606 has its own internal oscillator, and it supports three SPI chip select outputs that may be configured as GPIO when not used as SPI chip select.

SC18IS606 is a functional replacement for SC18IS602B with the exception of:

- New pinout
- Three instead of four chip selects; no quasi bidirectional mode
- Lower operating supply voltage level (1.71 V vs 2.4 V)
- Data buffer increased to 1024 bytes vs 200 bytes
- Temperature range of -40 to +105 °C vs -40 to +85 °C
- Device is rotated 180 degrees in the tape socket; pin 1 is now in Quadrant 1

## 2 Features and benefits

- I<sup>2</sup>C-bus target interface operating up to 400 kHz
- SPI master operating up to 1.8 Mbit/s
- 1024-byte data buffer
- Up to three slave select outputs
- Up to three programmable I/O pins
- Operating supply voltage: 1.71 V to 3.6 V
- Low power mode
- Internal oscillator
- Active LOW interrupt output
- ESD protection exceeds 2000 V HBM per JESD22-A114
- Latch-up testing is done to JEDEC Standard JESD78 that exceeds 100 mA
- Available in 16-pin TSSOP

## 3 Applications

- Converting I<sup>2</sup>C-bus to SPI
- Adding additional SPI bus controllers to an existing system



## 4 Ordering information

Table 1. Ordering information

Type number	Topside marking	Package			Version
		Name	Description		
SC18IS606PW	18IS606	TSSOP16	plastic thin shrink small outline package; 16 leads; body width 4.4 mm		SOT403-1

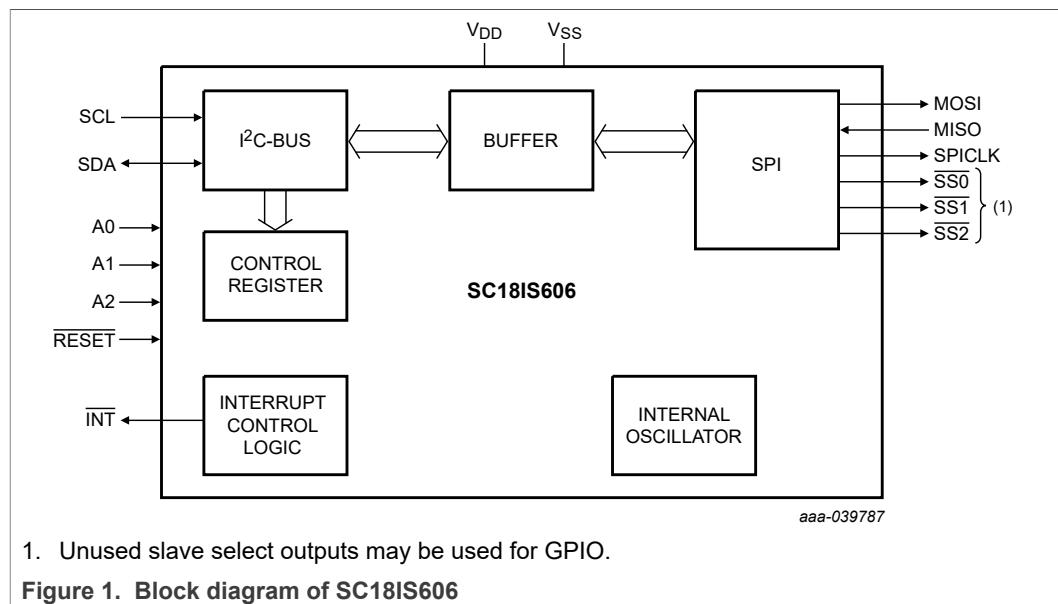
### 4.1 Ordering options

Table 2. Ordering options

Type number	Orderable part number	Package	Packing method	Minimum order quantity	Temperature
SC18IS606PW	SC18IS606PWJ	TSSOP16	REEL 13" Q1 *STANDARD MARK SMD <sup>[1]</sup>	2500	$T_{amb} = -40^{\circ}\text{C}$ to $+105^{\circ}\text{C}$

[1] Find packing information at [www.nxp.com/docs/en/packing/SOT403-1\\_118.pdf](http://www.nxp.com/docs/en/packing/SOT403-1_118.pdf)

## 5 Block diagram



## 6 Pinning information

### 6.1 Pinning

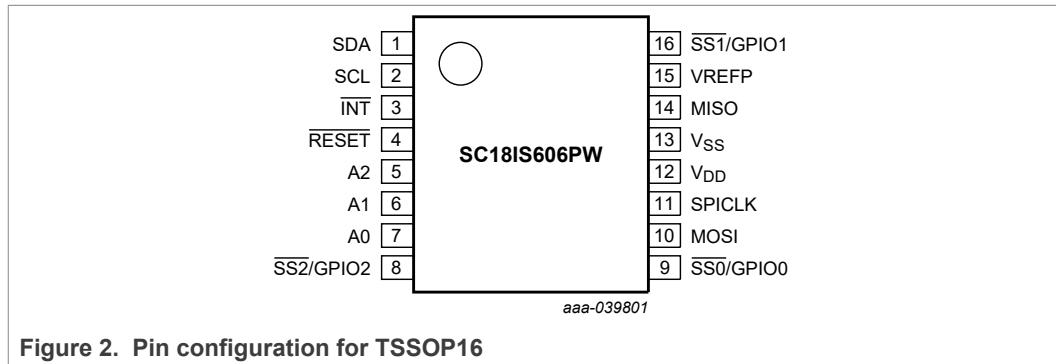


Figure 2. Pin configuration for TSSOP16

### 6.2 Pin description

Table 3. Pin description

Symbol	Pin	Type	Description
SS0/GPIO0	9	I/O	SPI slave select output 0 (active LOW) or GPIO 0
SS1/GPIO1	16	I/O	SPI slave select output 1 (active LOW) or GPIO 1
RESET	4	I	reset input (active LOW)
V <sub>SS</sub>	13	-	ground supply
MISO	14	I	Master In, Slave Out
MOSI	10	O	Master Out, Slave In
SDA	1	I/O	I <sup>2</sup> C-bus data
SCL	2	I	I <sup>2</sup> C-bus clock
INT	3	O	Interrupt output (active LOW). This pin is an open-drain pin which must be pulled HIGH with resistor and must not be held LOW at power on or reset
SS2/GPIO2	8	I/O	SPI slave select output 2 (active LOW) or GPIO 2
SPICLK	11	O	SPI clock
V <sub>DD</sub>	12	-	supply voltage
VREFP	15	-	must connect to V <sub>DD</sub>
A0	7	I	address input 0
A1	6	I	address input 1
A2	5	I	address input 2

## 7 Functional description

SC18IS606 acts as a bridge between an I<sup>2</sup>C-bus and an SPI interface. It allows an I<sup>2</sup>C-bus controller device to communicate with any SPI-enabled device.

## 7.1 I<sup>2</sup>C-bus interface

The I<sup>2</sup>C-bus uses two wires (SDA and SCL) to transfer information between devices connected to the bus, and it has the following features:

- Bidirectional data transfer between controllers and targets
- Multi-controller bus (no central controller)
- Arbitration between simultaneously transmitting controllers without corruption of serial data on the bus
- Serial clock synchronization allows devices with different bit rates to communicate via one serial bus
- Serial clock synchronization can be used as a handshake mechanism to suspend and resume serial transfer
- The I<sup>2</sup>C-bus may be used for test and diagnostic purposes

A typical I<sup>2</sup>C-bus configuration is shown in [Figure 3](#). (Refer to NXP Semiconductors [UM10204](#), "I<sup>2</sup>C-bus specification and user manual", at [www.nxp.com/documents/user\\_manual/UM10204.pdf](http://www.nxp.com/documents/user_manual/UM10204.pdf).)

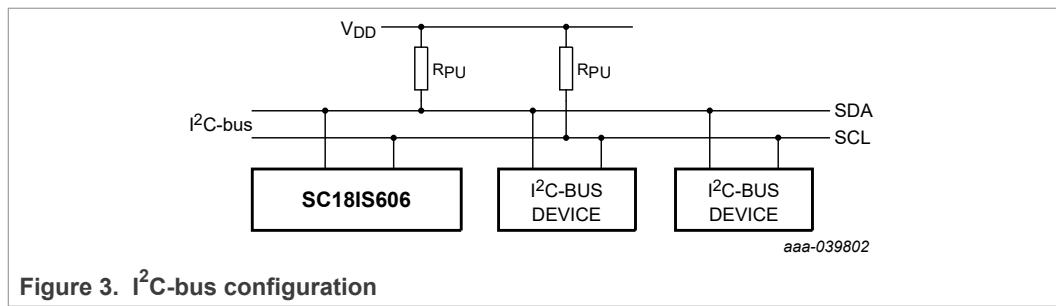


Figure 3. I<sup>2</sup>C-bus configuration

SC18IS606 device provides a byte-oriented I<sup>2</sup>C-bus interface that supports data transfers up to 400 kHz. When the I<sup>2</sup>C-bus controller is reading data from SC18IS606, the device will be a target-transmitter. SC18IS606 will be a target-receiver when the I<sup>2</sup>C-bus controller is sending data. At no time does SC18IS606 act as an I<sup>2</sup>C-bus controller, however, it does have the ability to hold the SCL line LOW between bytes to complete its internal processes (e.g., clock stretching).

### 7.1.1 Addressing

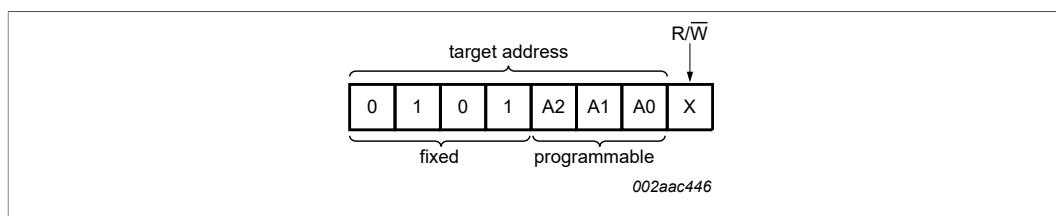


Figure 4. Target address

The first seven bits of the first byte sent after a START condition defines the target address of the device being accessed on the bus. The eighth bit determines the direction of the message. A '0' in the least significant position of the first byte means that the controller will write information to a selected target. A '1' in this position means that the controller will read information from the target. When an address is sent, each device in a system compares the first seven bits after the START condition with its address. If

they match, the device considers itself addressed by the controller as a target-receiver or target-transmitter, depending on the R/W bit.

A target address of SC18IS606 is comprised of a fixed and a programmable part. The programmable part of the target address enables the maximum possible number of such devices to be connected to the I<sup>2</sup>C-bus. Since SC18IS606 has three programmable address bits (defined by the A2, A1, and A0 pins), it is possible to have eight of these devices on the same bus.

The state of the A2, A1, and A0 pins are latched at reset. Changes made after reset will not alter the address.

When SC18IS606 is busy after the address byte is transmitted, it will not acknowledge its address.

### 7.1.2 Write to data buffer

All communications to or from SC18IS606 occur through the data buffer. The data buffer is 1024 bytes deep. A message begins with SC18IS606 address, followed by the Function ID. Depending upon the Function ID, zero to 1024 data bytes can follow.

SC18IS606 will place the data received into a buffer and continue loading the buffer until a STOP condition is received. After the STOP condition is detected, further communications will not be acknowledged until the function designated by the Function ID has been completed.

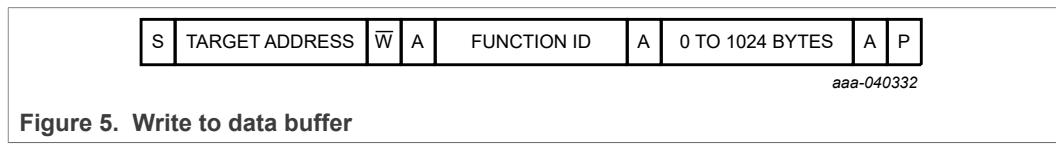


Figure 5. Write to data buffer

### 7.1.3 SPI read and write - Function ID 01h to 0x7h

Data in the buffer will be sent to the SPI port if the Function ID is 01h to 0x7h. The Function ID contains the Slave Select (SS) to be used for the transmission on the SPI port. There are three Slave Selects that can be used, with each SS being selected by one of the bits in the Function ID. There is no restriction on the number or combination of Slave Selects that can be enabled for an SPI message. If more than one SS<sub>n</sub> pin is enabled at one time, the user should be aware of possible contention on the data outputs of the SPI slave devices.

Table 4. Function ID 01h to 0x7h

7	6	5	4	3	2	1	0
0	0	0	0	0	SS2	SS1	SS0

The data on the SPI port will contain the same information as the I<sup>2</sup>C-bus data, but without the slave address and Function ID. For example, if the message shown in [Figure 6](#) is transmitted on the I<sup>2</sup>C-bus, the SPI bus will send the message shown in [Figure 7](#).

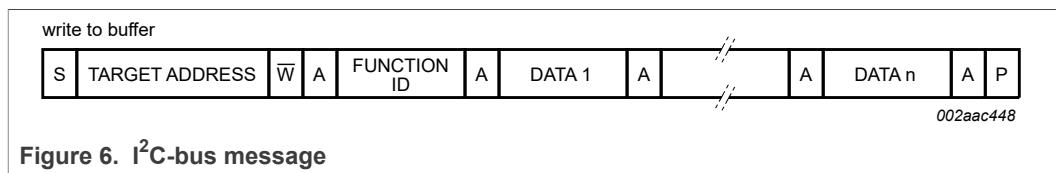


Figure 6. I<sup>2</sup>C-bus message

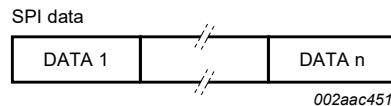


Figure 7. SPI message

SC18IS606 counts the number of data bytes sent to the I<sup>2</sup>C-bus port and will automatically send this same number of bytes to the SPI bus. As the data is transmitted from the MOSI pin, it is also read from the MISO pin and saved in the data buffer. Therefore, the old data in the buffer is overwritten. The data in the buffer can then be read back.

If the data from the SPI bus needs to be returned to the I<sup>2</sup>C-bus controller, the process must be completed by reading the data buffer. [Section 8](#) gives an example of an SPI read.

#### 7.1.4 Read from buffer

A read from the data buffer requires no Function ID. The target address with the R/W bit set to a '1' will cause SC18IS606 to send the buffer contents to the I<sup>2</sup>C-bus controller. The buffer contents are not modified during the read process.



Figure 8. Read from buffer

A typical write and read from an SPI EEPROM is shown in [Section 8](#).

After a read the interrupt line is cleared.

#### 7.1.5 Configure SPI Interface - Function ID F0h

The SPI hardware operating mode, data direction, and frequency can be changed by sending a 'Configure SPI Interface' command to the I<sup>2</sup>C-bus.

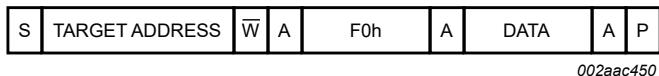


Figure 9. Configure SPI Interface

After SC18IS606 address is transmitted on the bus, the Configure SPI Interface Function ID (F0h) is sent followed by a byte which will define the SPI communications.

The Clock Phase bit (CPHA) allows the user to set the edges for sampling and changing data. The Clock Polarity bit (CPOL) allows the user to set the clock polarity. [Figure 18](#) and [Figure 19](#) show the different settings of Clock Phase bit CPHA.

Table 5. Configure SPI Interface (F0h) bit allocation

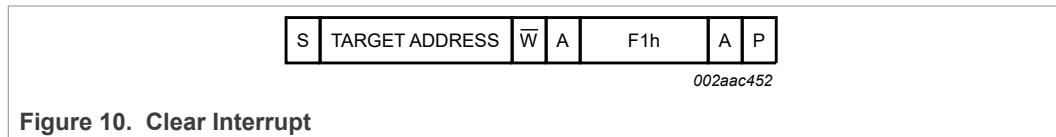
Bit	7	6	5	4	3	2	1	0
Symbol	X	X	ORDER	X	MODE1	MODE0	F1	F0
Reset	X	X	0	X	0	0	0	0

**Table 6. Configure SPI Interface (F0h) bit description**

Bit	Symbol	Description
7:6	-	reserved
5	ORDER	When logic 0, the MSB of the data word is transmitted first. If logic 1, the LSB of the data word is transmitted first.
4	-	reserved
3:2	MODE1:MODE0	Mode selection 00 - SPICLK LOW when idle; data clocked in on leading edge (CPOL = 0, CPHA = 0) 01 - SPICLK LOW when idle; data clocked in on trailing edge (CPOL = 0, CPHA = 1) 10 - SPICLK HIGH when idle; data clocked in on trailing edge (CPOL = 1, CPHA = 0) 11 - SPICLK HIGH when idle; data clocked in on leading edge (CPOL = 1, CPHA = 1)
1:0	F1:F0	SPI clock rate 00 - 1875 kHz 01 - 455 kHz 10 - 115 kHz 11 - 58 kHz

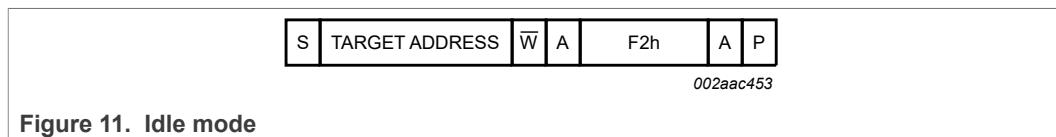
#### 7.1.6 Clear Interrupt - Function ID F1h

An interrupt is generated by SC18IS606 after any SPI transmission has been completed. This interrupt can be cleared (INT pin HIGH) by sending a 'Clear Interrupt' command. It is not necessary to clear the interrupt; when polling the device, this function may be ignored.



#### 7.1.7 Idle mode - Function ID F2h

A low-power mode may be entered by sending the 'Idle Mode' command.



The Idle mode will be exited when its I<sup>2</sup>C-bus address is detected.

#### 7.1.8 GPIO Write - Function ID F4h

The state of the pins defined as GPIO may be changed using the Port Write function.

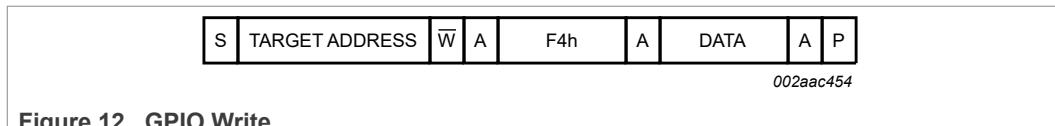


Figure 12. GPIO Write

The data byte following the F4h command will determine the state of SS2, SS1, and SS0, if they are configured as GPIO. The Port Enable function will define if these pins are used as SPI Slave Selects or if they are GPIO.

Table 7. GPIO Write (F0h) bit allocation

Bit	7	6	5	4	3	2	1	0
Symbol	X	X	X	X	X	SS2	SS1	SS0
Reset	X	X	X	X	X	0	0	0

### 7.1.9 GPIO Read - Function ID F5h

The state of the pins defined as GPIO may be read into SC18IS606 data buffer using the GPIO Read function.

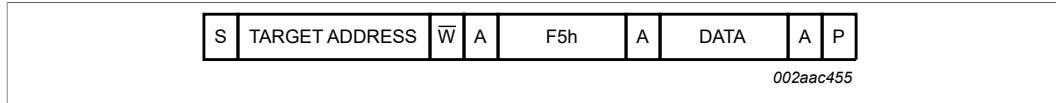


Figure 13. GPIO Read

Note that this function does not return the value of the GPIO. To receive the GPIO contents, a one-byte Read Buffer command would be required. The value of the Read Buffer command will return the following byte.

Table 8. GPIO Read (F5h) bit allocation

7	6	5	4	3	2	1	0	
	X	X	X	X	X	SS2	SS1	SS0

Data for pins not defined as GPIO are undefined.

A GPIO Read is always performed to update the GPIO data in the buffer. The buffer is undefined after the GPIO data is read back from the buffer. Therefore, reading data from the GPIO always requires a two-message sequence (GPIO Read, followed by Read Buffer).

### 7.1.10 GPIO Enable - Function ID F6h

At reset, the Slave Select pins (SS0, SS1 and SS2) are configured to be used as slave select outputs. If these pins are not required for the SPI functions, they can be used as GPIO after they are enabled as GPIO. Any combination of pins may be configured to function as GPIO or Slave Selects.

After the GPIO Enable function is sent, the ports defined as GPIO will be configured as input-only.

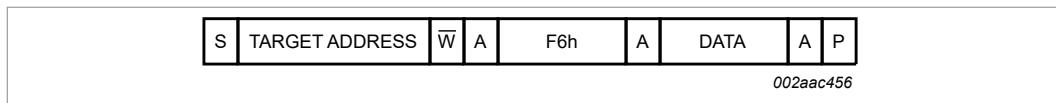


Figure 14. GPIO Enable

The data byte following the F6h command byte will determine which pins can be used as GPIO. A logic 1 will enable the pin as a GPIO, while a logic 0 will disable GPIO control.

**Table 9. GPIO Enable (F6h) bit allocation**

7	6	5	4	3	2	1	0
X	X	X	X	X	SS2	SS1	SS0

### 7.1.11 GPIO Configuration - Function ID F7h

The pins defined as GPIO may be configured by software to one of three types on a pin-by-pin basis. These are: push-pull, open-drain, and input-only.

Two bits select the output type for each port pin.

**Table 10. GPIO Configuration (F7h) bit allocation**

7	6	5	4	3	2	1	0
X	X	SS2.1	SS2.0	SS1.1	SS1.0	SS0.1	SS0.0

**Table 11. GPIO Configuration (F7h) bit description**

Bit	Symbol	Description
7	X	
6	X	
5	SS2.1	SS2[1:0] = 00: input-only (high-impedance) SS2[1:0] = 01: push-pull SS2[1:0] = 10: input-only (high-impedance) SS2[1:0] = 11: open-drain
4	SS2.0	
3	SS1.1	SS1[1:0] = 00: input-only (high-impedance) SS1[1:0] = 01: push-pull SS1[1:0] = 10: input-only (high-impedance) SS1[1:0] = 11: open-drain
2	SS1.0	
1	SS0.1	SS0[1:0] = 00: input-only (high-impedance) SS0[1:0] = 01: push-pull SS0[1:0] = 10: input-only (high-impedance) SS0[1:0] = 11: open-drain
0	SS0.0	

The SS<sub>n</sub> pins defined as GPIO, for example SS0.0 and SS0.1, may be configured by software to one of three types. These are: push-pull, open-drain, and input-only. Two configuration bits in GPIO Configuration register for each pin select the type for each pin. A pin has Schmitt-triggered input that also has a glitch suppression circuit.

#### 7.1.11.1 Open-drain output configuration

The open-drain output configuration turns off all pull-ups and only drives the pull-down transistor of the pin when the port latch contains a logic 0. To be used as a logic output, a pin configured in this manner must have an external pull-up, typically a resistor tied to V<sub>DD</sub>.

The open-drain pin configuration is shown in [Figure 15](#).

An open-drain pin has a Schmitt-triggered input that also has a glitch suppression circuit.

Device uses a pseudo open-drain mode. The pin cannot be pulled up above V<sub>DD</sub>. The pins are not 5 V tolerant when V<sub>DD</sub> is grounded.

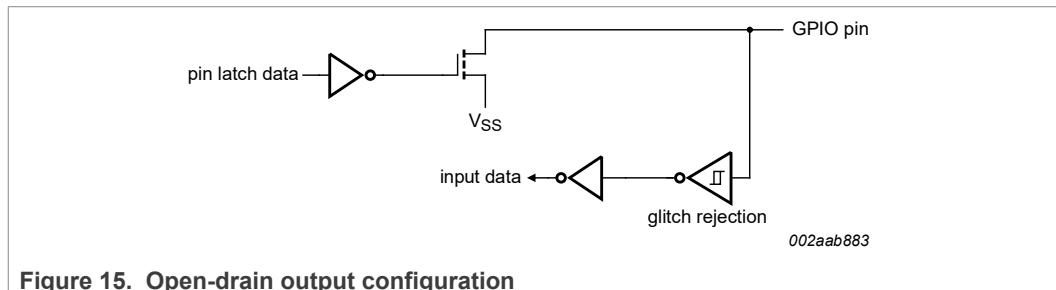


Figure 15. Open-drain output configuration

#### 7.1.11.2 Input-only configuration

The input-only pin configuration is shown in [Figure 16](#). It is a Schmitt-triggered input that also has a glitch suppression circuit.

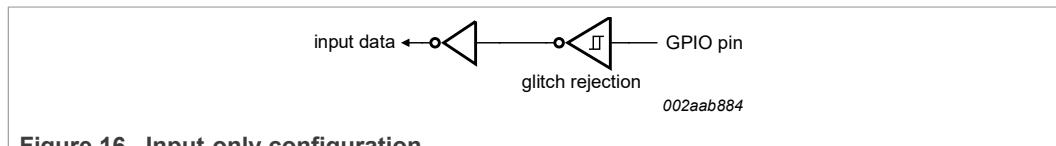


Figure 16. Input-only configuration

#### 7.1.11.3 Push-pull output configuration

The push-pull output configuration has the same pull-down structure as the open-drain but provides a continuous strong pull-up when the port latch contains a logic 1. The push-pull mode may be used when source current is needed from a pin output.

The push-pull pin configuration is shown in [Figure 17](#).

A push-pull pin has a Schmitt-triggered input that also has a glitch suppression circuit.

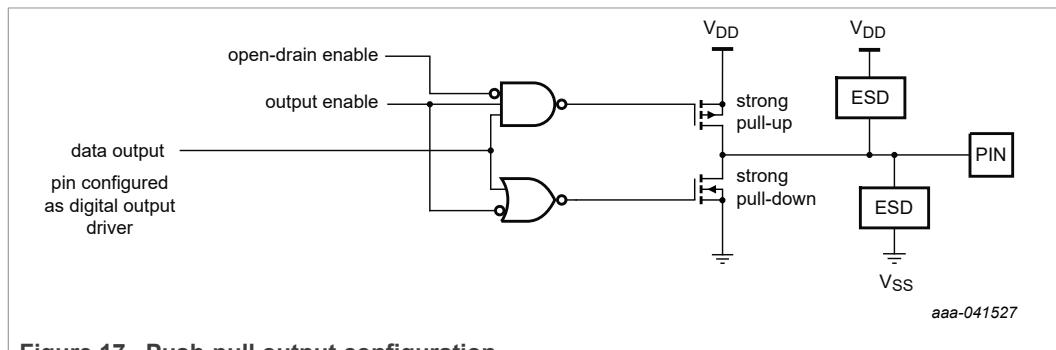


Figure 17. Push-pull output configuration

#### 7.1.12 Read Version: Function ID FEh

This function commands the SC18IS606 to put version information into the read buffer. Once this command is issued, there will be a null terminated string place in the read buffer. The string contains the part number and a version string "SC18IS606 1.0.0"

The total length is 16 bytes including a 00h null terminator. Values in the Readbuffer past the null terminator remain from a previous operation. The example above yields these

hex values in the first 16 locations in the read buffer: 0x53 0x43 0x31 0x38 0x49 0x53 0x36 0x30 0x36 0x20 0x31 0x2e 0x30 0x30 0x00

## 7.2 SPI interface

The SPI interface can support Mode 0 through Mode 3 of the SPI specification and can operate up to 1.8 Mbit/s. The SPI interface uses at least four pins: SPICLK, MOSI, MISO, and Slave Select (SSn).

SSn are the slave select pins. In a typical configuration, an SPI master selects one SPI device as the current slave.

There are actually three SSn pins (SS0, SS1 and SS2) to allow SC18IS606 to communicate with multiple SPI devices.

SC18IS606 generates the SPICLK (SPI clock) signal in order to send and receive data. The SCLK, MOSI, and MISO are typically tied together between two or more SPI devices. Data flows from SC18IS606 (master) to slave on the MOSI pin (pin 10) and the data flows from slave to SC18IS606 (master) on the MISO pin (pin 14).

## 8 I<sup>2</sup>C-bus to SPI communications example

The following example describes a typical sequence of events required to read the contents of an SPI-based EEPROM. This example assumes that SC18IS606 is configured to respond to address 50h. A START condition is shown as 'ST', while a STOP condition is 'SP'. The data is presented in hexadecimal format.

This sequence was not included in the testing, as there is no EEPROM on the bridge board, but should work as written. A script for reading SPI Flash was tested, however.

1. The first message is used to configure the SPI port for mode and frequency.

ST,50,F0,02,SP SPI frequency 115 kHz using Mode 0

2. An SPI EEPROM first requires that a Write Enable command be sent before data can be written.

ST,50,04,06,SP EEPROM write enable using SS2, assuming the Write Enable is 06h

3. Clear the interrupt. This is not required if using a polling method rather than interrupts.

ST,50,F1,SP Clear interrupt

4. Write the 8 data bytes. The first byte (Function ID) tells SC18IS606 which Slave Select output to use. This example uses SS2 (shown as 04h). The first byte sent to the EEPROM is normally 02h for the EEPROM write command. The next one or two bytes represent the subaddress in the EEPROM. In this example, a two-byte subaddress is used. Bytes 00 and 30 would cause the EEPROM to write to subaddress 0030h. The next eight bytes are the eight data bytes that will be written to subaddresses 0030h through 0037h.

ST,50,04,02,00,30,01,02,03,04,05,06,07,08,SP Write 8 bytes using SS2

5. When an interrupt occurs, do a Clear Interrupt or wait until SC18IS606 responds to its I<sup>2</sup>C-bus address.

ST,50,F1,SP Clear interrupt

6. Read the 8 bytes from the EEPROM. Note that we are writing a command, even though we are going to perform a read from the SPI port. The Function ID is again 04h, indicating that we are going to use SS2. The EEPROM requires that you send a 03h for a read, followed by the subaddress you would like to read. We are going to

read back the same data previously written, so this means that the subaddress should be 0030h. We would like to read back 8 bytes so we can send eight bytes of FFh to tell SC18IS606 to send eight more bytes on MOSI. While it is sending these eight data bytes, it is also reading the MISO pin and saving the data in the buffer.

ST,50,04,03,00,30,FF,FF,FF,FF,FF,FF,FF,FF,SP Read 8 bytes using SS2

7. The interrupt can be cleared, if needed.

ST,50,F1,SP Clear interrupt

8. Read back the data buffer. Note that we will actually need to read back 11 data bytes since the first three bytes sent on the SPI port were the read code (03h) and the two subaddress bytes.

ST,50,00,00,00,01,02,03,04,05,06,07,08,SP Read the data buffer  
You can see that on the I<sup>2</sup>C-bus the first four bytes do not contain the data from the SPI bus. The first byte is SC18IS606 address, followed by three dummy data bytes. These dummy data bytes correspond to the three bytes sent to the EEPROM before it actually places data on the bus (command 03h, subaddress 0030h).

## 9 Limiting values

**Table 12. Limiting values**

*In accordance with the Absolute Maximum Rating System (IEC 60134).<sup>[1][2]</sup>*

Symbol	Parameter	Conditions	Min	Max	Unit	
V <sub>DD</sub>	supply voltage		-0.5	+4.6	V	
T <sub>amb(bias)</sub>	bias ambient temperature	operating	-55	+150	°C	
T <sub>stg</sub>	storage temperature		-65	+150	°C	
V <sub>I</sub>	input voltage	5 V tolerant I/O pins; V <sub>DD</sub> ≥ 1.71 V	[3] [4]	-0.5	+5.4	V
		3 V tolerant I/O - all pins	[5]	-0.5	+3.6	V
I <sub>OH(I/O)</sub>	HIGH-level output current per input/output pin		-	8	mA	
I <sub>OL(I/O)</sub>	LOW-level output current per input/output pin		-	20	mA	
I <sub>I/O(tot)(max)</sub>	maximum total I/O current		-	120	mA	
P <sub>tot/pack</sub>	total power dissipation per package		[6]	-	1.5	W

[1] This product includes circuitry specifically designed for the protection of its internal devices from the damaging effects of excessive static charge. Nonetheless, it is suggested that conventional precautions be taken to avoid applying greater than the rated maximum.

[2] Parameters are valid over the operating temperature range unless otherwise specified. All voltages are with respect to V<sub>SS</sub> unless otherwise noted.

[3] Applies to all 5 V tolerant I/O pins except the 3 V tolerant pin MISO

[4] Including the voltage on outputs in 3-state mode.

[5] V<sub>DD</sub> present or not present.

[6] Based on package heat transfer, not device power consumption.

## 10 Static characteristics

**Table 13. Static characteristics**

$V_{DD} = 1.71 \text{ V to } 3.6 \text{ V}$ ;  $T_{amb} = -40 \text{ }^{\circ}\text{C to } +105 \text{ }^{\circ}\text{C}$ , unless otherwise specified

Symbol	Parameter	Conditions	Min	Typ [1]	Max	Unit
$V_{DD}$	supply voltage		1.71		3.6	V
$I_{DD(\text{oper})}$	operating supply current	$V_{DD} = 3.3 \text{ V}$	-	2.1	4.0	mA
$I_{DD(\text{idle})}$	Idle mode supply current	$V_{DD} = 3.3 \text{ V}$	-	1.3	3.4	mA
$I_{DD(\text{tpd})}$	total Power-down mode supply current	$V_{DD} = 3.3 \text{ V}$	-	6	75	$\mu\text{A}$
$V_{th(\text{HL})}$	HIGH-LOW threshold voltage	Schmitt trigger input	$0.22V_{DD}$	$0.4V_{DD}$	-	V
$V_{th(\text{LH})}$	LOW-HIGH threshold voltage	Schmitt trigger input	-	$0.6V_{DD}$	$0.7V_{DD}$	V
$V_{hys}$	hysteresis voltage		-	$0.2V_{DD}$	-	V
$V_{OL}$	LOW-level output voltage	all pins				
		$I_{OL} = 4 \text{ mA}; 2.5 \text{ V} \leq V_{DD} \leq 3.6 \text{ V}$	-		0.5	V
		$I_{OL} = 3 \text{ mA}; 1.71 \text{ V} \leq V_{DD} \leq 2.5 \text{ V}$	-		0.5	V
$V_{OH}$	HIGH-level output voltage	all pins				
		$I_{OH} = 4 \text{ mA}; 2.5 \text{ V} \leq V_{DD} \leq 3.6 \text{ V}$	$V_{DD} - 0.4$	-	-	V
		$I_{OH} = 3 \text{ mA}; 1.71 \text{ V} \leq V_{DD} \leq 2.5 \text{ V}$	$V_{DD} - 0.5$		-	V
$C_{ig}$	input capacitance at gate		[2]	-	-	$\text{pF}$
$I_{IL}$	LOW-level input current	logical 0; $V_I = 0.4 \text{ V}$	-	-	-80	$\mu\text{A}$
$I_{LI}$	input leakage current	all ports; $V_I = V_{IL}$ or $V_{IH}$	[3]	-	$\pm 10$	$\mu\text{A}$
$I_{THL}$	HIGH-LOW transition current	all ports; logical 1-to-0; $V_I = 2.0 \text{ V}$ at $V_{DD} = 3.6 \text{ V}$	-30	-	-450	$\mu\text{A}$
$I_{pu}$	pull-up current	$V_I = 0 \text{ V};$	[4]			$\mu\text{A}$
		$2.0 \text{ V} \leq V_{DD} \leq 3.6 \text{ V}$	10	50	90	$\mu\text{A}$
		$1.71 \text{ V} \leq V_{DD} \leq 2.0 \text{ V}$	7	50	85	$\mu\text{A}$
		$V_{DD} < V_I < 5 \text{ V}$	0	0	0	$\mu\text{A}$

[1] Typical ratings are not guaranteed. The values listed are at room temperature, 3 V.

[2] Pin capacitance is characterized but not tested.

[3] Measured with pins in high-impedance mode.

[4] Pull-up current measured across the weak pull-up resistor

## 11 Dynamic characteristics

Table 14. Dynamic characteristics

$V_{DD} = 1.71 \text{ V to } 3.6 \text{ V}$ ;  $T_{amb} = -40 \text{ }^{\circ}\text{C to } +105 \text{ }^{\circ}\text{C}$ , unless otherwise specified

Symbol	Parameter	Conditions	Min	Typ	Max	Unit
<b>Glitch filter</b>						
$t_{gr}$	glitch rejection time	RESET pin	-	-	20	ns
$t_{sa}$	signal acceptance time	RESET pin	125	-	-	ns
		any pin except RESET	50	-	-	ns
<b>SPI master interface</b>						
$f_{SPI}$	SPI operating frequency	1.875 MHz	-	-	1.875	MHz
$T_{SPICYC}$	SPI cycle time	1.875 MHz	533	-	-	ns
$t_{DS}$	data set-up time		10	-	-	ns
$t_{DH}$	data hold time		7	-	-	ns
$t_{V(Q)}$	data output valid time		-	-	2	ns

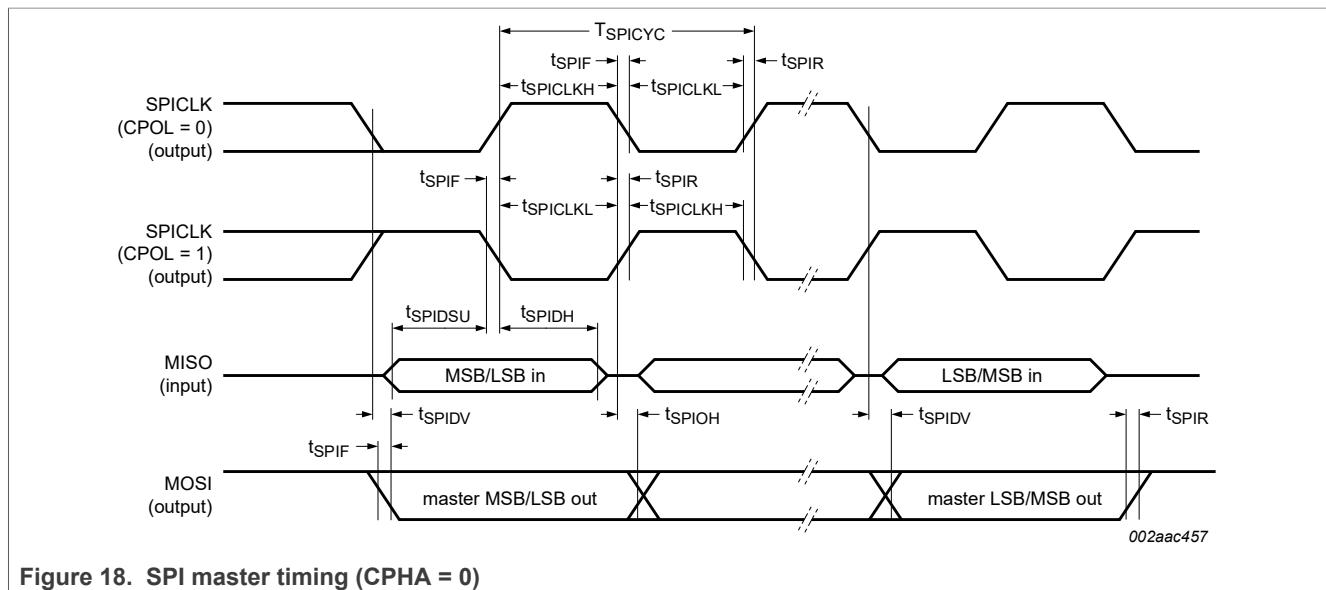


Figure 18. SPI master timing (CPHA = 0)

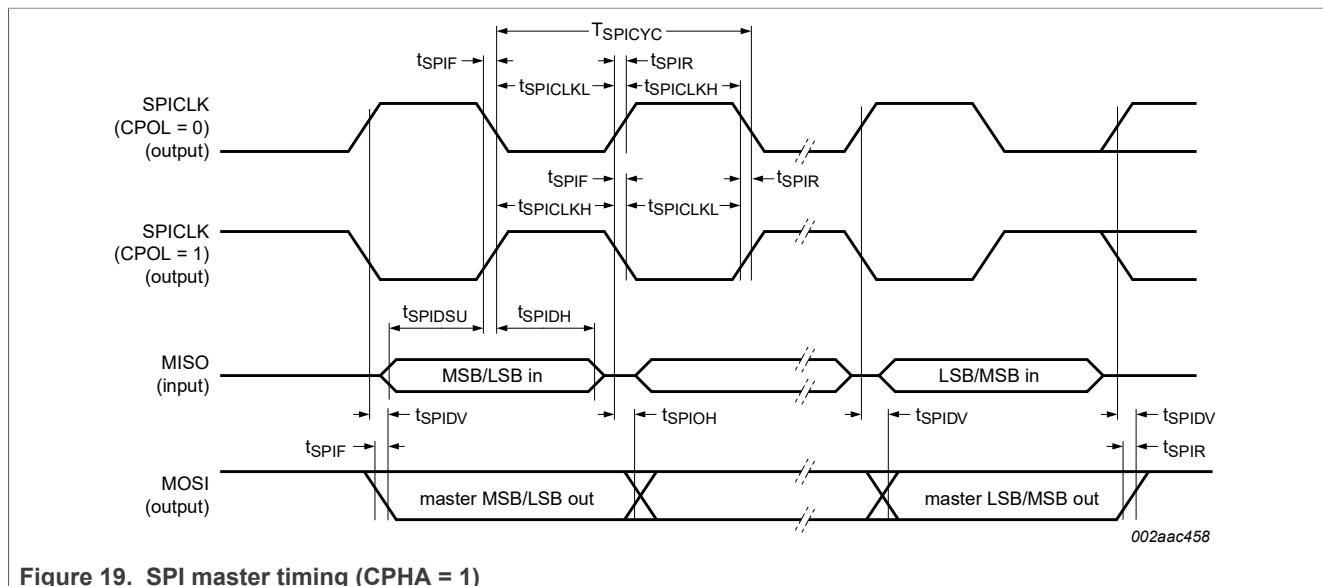


Figure 19. SPI master timing (CPHA = 1)

## 12 Package outline

TSSOP16: plastic thin shrink small outline package; 16 leads; body width 4.4 mm SOT403-1

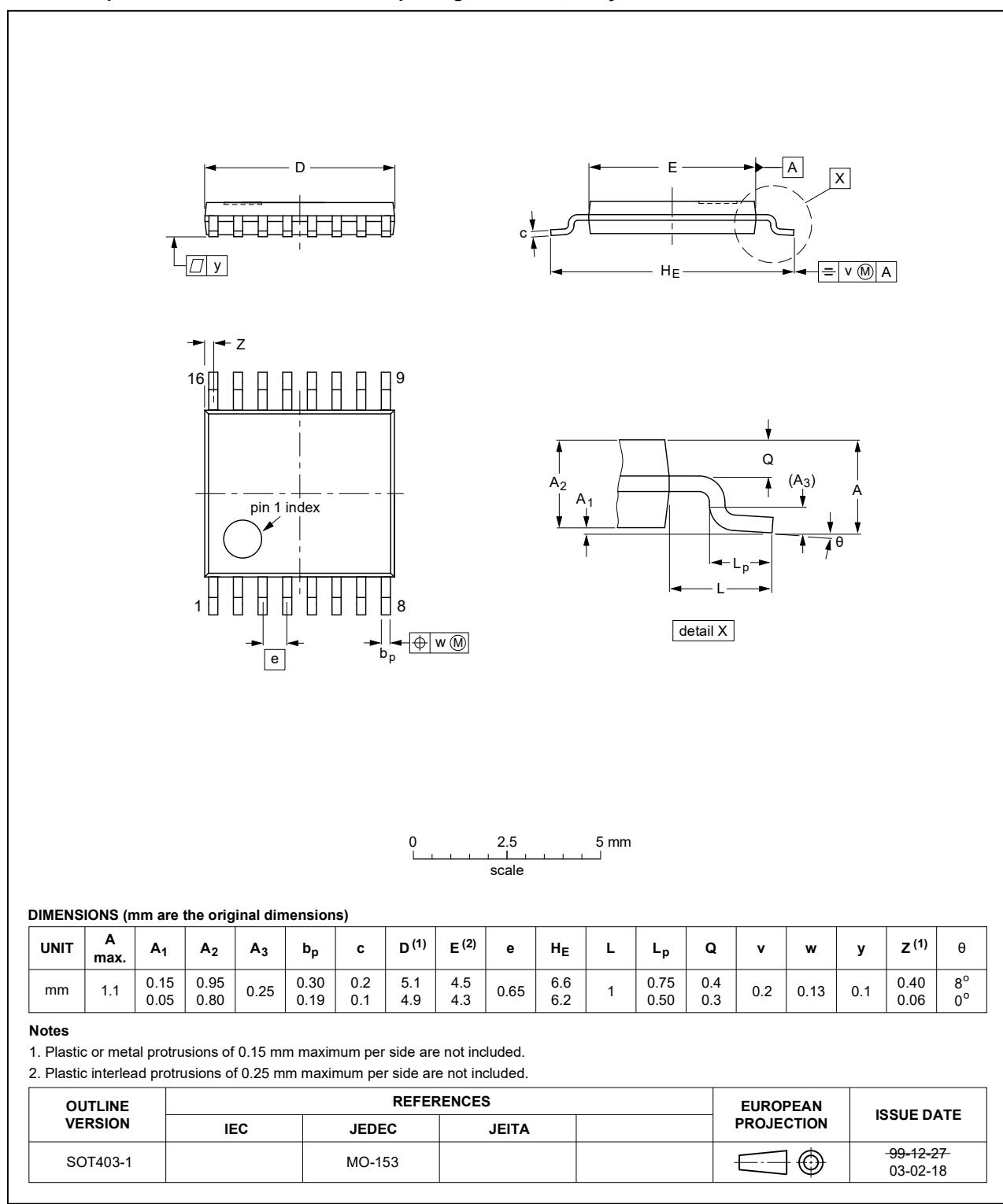
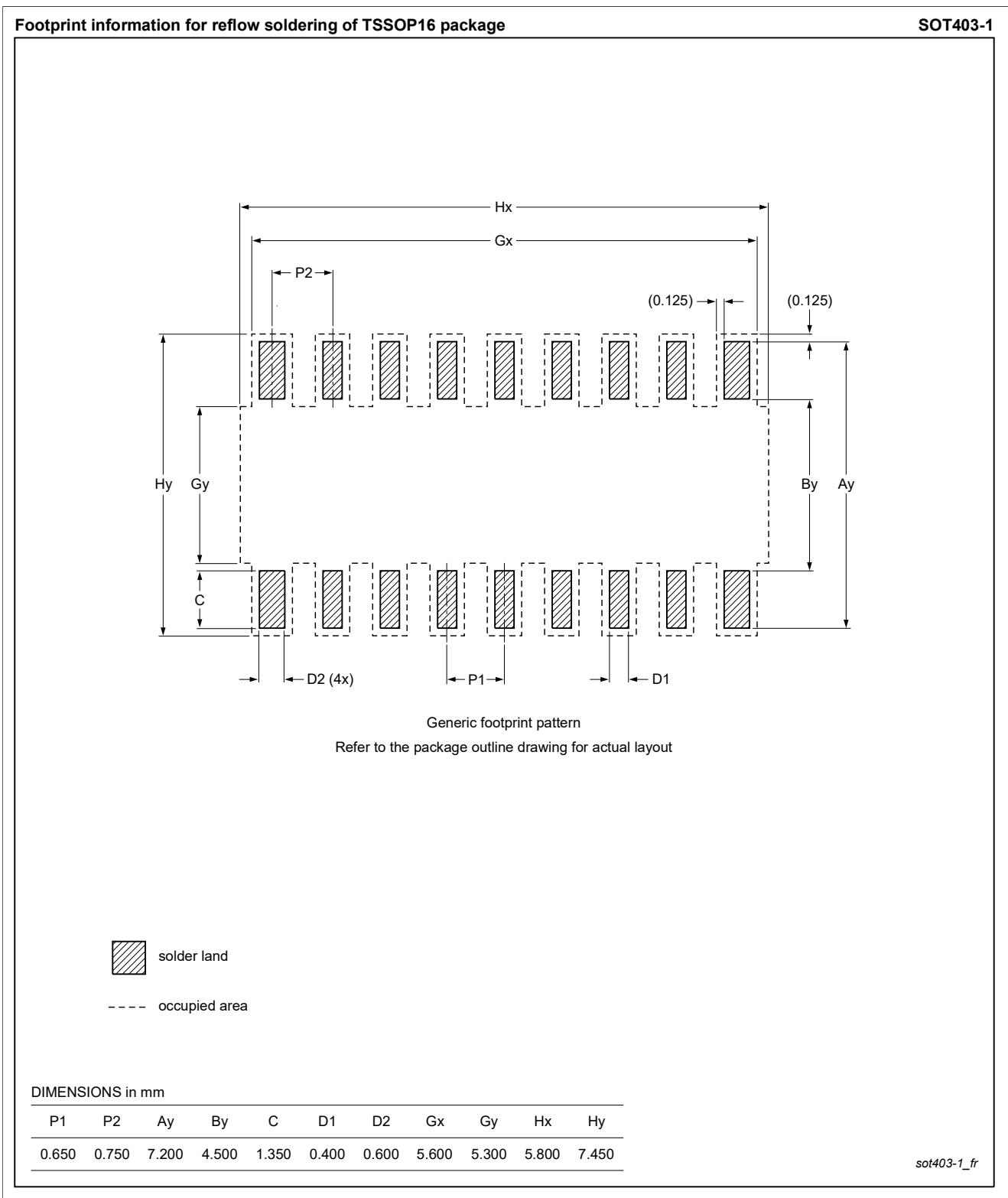


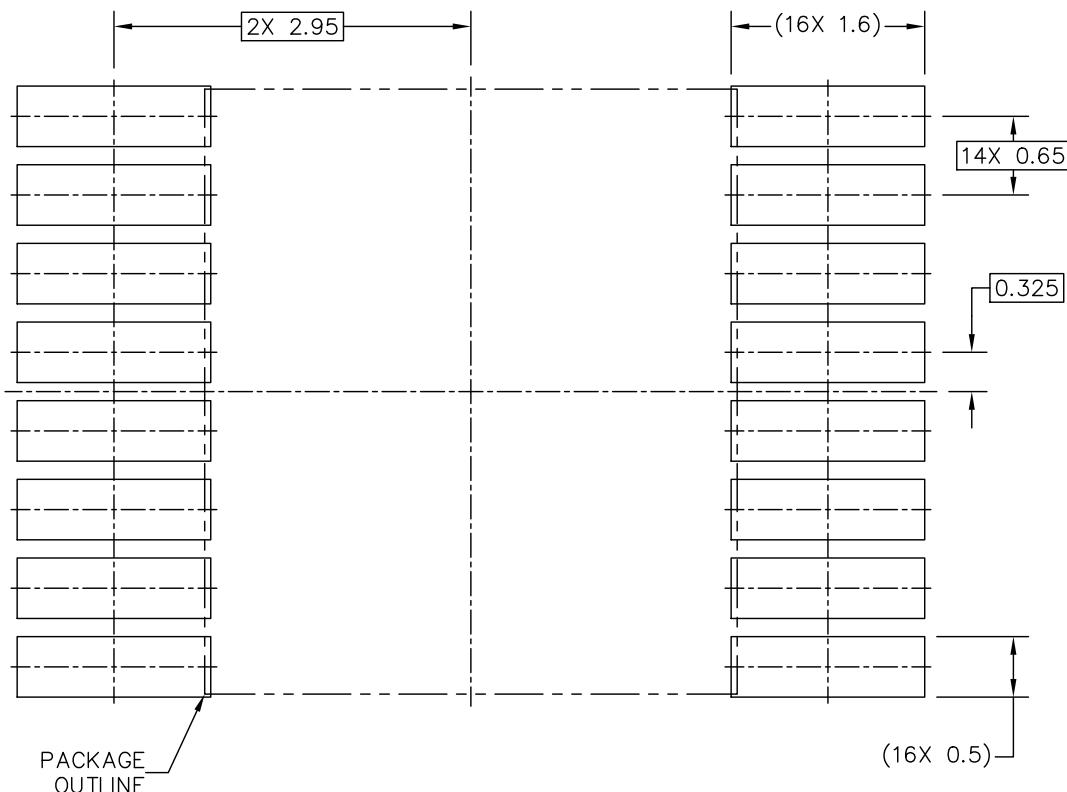
Figure 20. Package outline SOT403-1 (TSSOP16)

## 13 PCB layout



PDS0-G-16 I/O  
4.4 X 5 X 1.1 PKG, 0.65 PITCH

SOT403-1



## PCB DESIGN GUIDELINES – SOLDER MASK OPENING PATTERN

THIS SHEET SERVES ONLY AS A GUIDELINE TO HELP DEVELOP A USER SPECIFIC SOLUTION. DEVELOPMENT EFFORT WILL STILL BE REQUIRED BY END USERS TO OPTIMIZE PCB MOUNTING PROCESSES AND BOARD DESIGN IN ORDER TO MEET INDIVIDUAL/SPECIFIC REQUIREMENTS.

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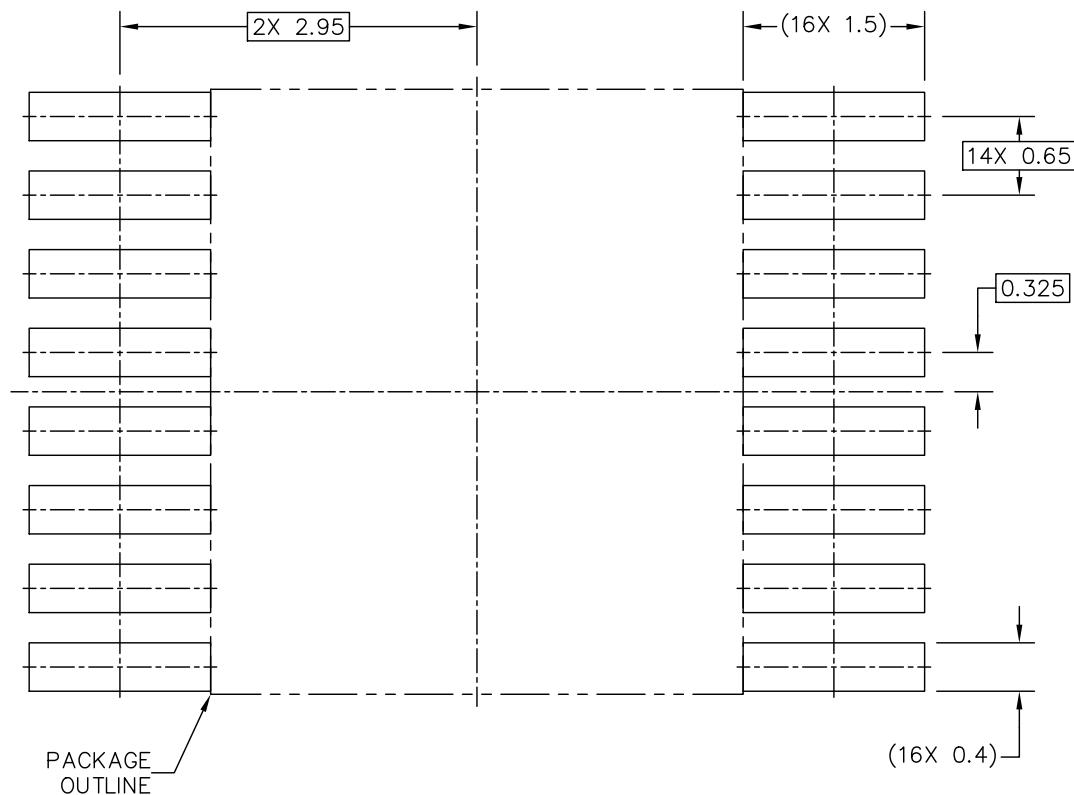
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Figure 22. SOT403-1 (TSSOP16) solder mask opening pattern

PDS0-G-16 I/O  
4.4 X 5 X 1.1 PKG, 0.65 PITCH

SOT403-1



## PCB DESIGN GUIDELINES – I/O PADS AND SOLDERABLE AREA

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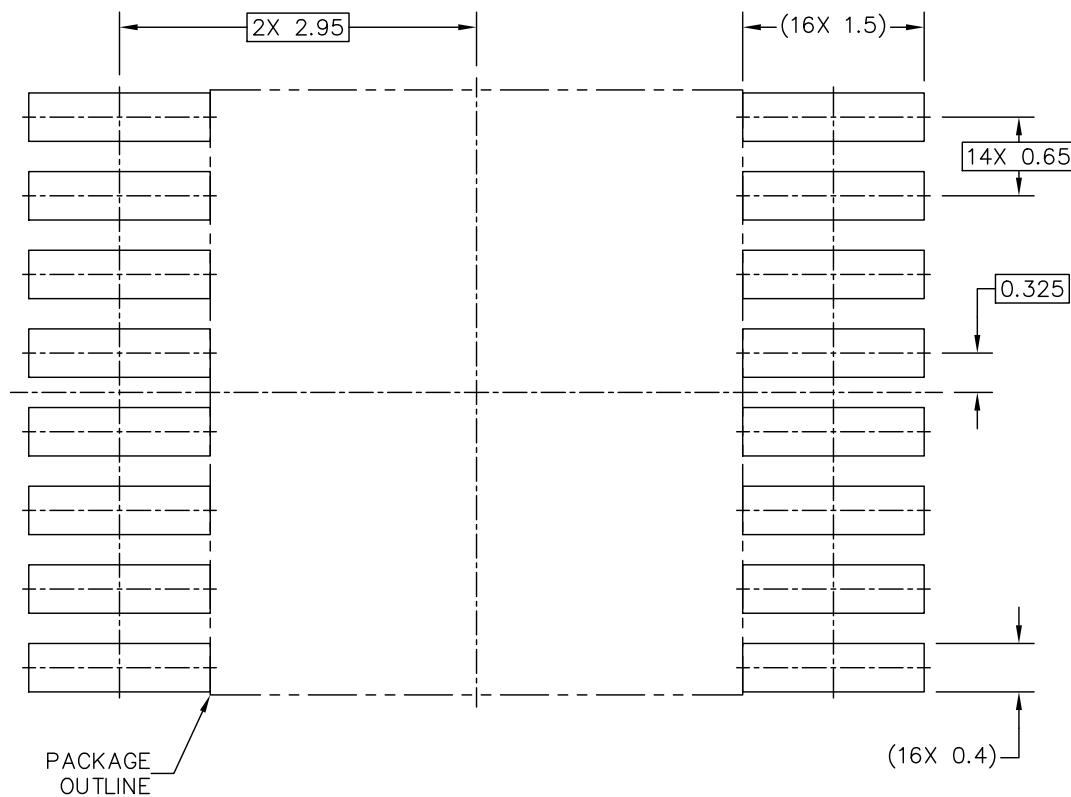
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Figure 23. SOT403-1 (TSSOP16) I/O pads and solderable area

PDS0-G-16 I/O  
4.4 X 5 X 1.1 PKG, 0.65 PITCH

SOT403-1



RECOMMENDED STENCIL THICKNESS 0.125 OR 0.150

## PCB DESIGN GUIDELINES – SOLDER PASTE STENCIL

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Figure 24. SOT403-1 (TSSOP16) Solder paste stencil

## 14 Soldering of SMD packages

This text provides a very brief insight into a complex technology. A more in-depth account of soldering ICs can be found in Application Note AN10365 “*Surface mount reflow soldering description*”.

### 14.1 Introduction to soldering

Soldering is one of the most common methods through which packages are attached to Printed Circuit Boards (PCBs), to form electrical circuits. The soldered joint provides both the mechanical and the electrical connection. There is no single soldering method that is ideal for all IC packages. Wave soldering is often preferred when through-hole and Surface Mount Devices (SMDs) are mixed on one printed wiring board; however, it is not suitable for fine pitch SMDs. Reflow soldering is ideal for the small pitches and high densities that come with increased miniaturization.

### 14.2 Wave and reflow soldering

Wave soldering is a joining technology in which the joints are made by solder coming from a standing wave of liquid solder. The wave soldering process is suitable for the following:

- Through-hole components
- Leaded or leadless SMDs, which are glued to the surface of the printed circuit board

Not all SMDs can be wave soldered. Packages with solder balls, and some leadless packages which have solder lands underneath the body, cannot be wave soldered. Also, leaded SMDs with leads having a pitch smaller than ~0.6 mm cannot be wave soldered, due to an increased probability of bridging.

The reflow soldering process involves applying solder paste to a board, followed by component placement and exposure to a temperature profile. Leaded packages, packages with solder balls, and leadless packages are all reflow solderable.

Key characteristics in both wave and reflow soldering are:

- Board specifications, including the board finish, solder masks and vias
- Package footprints, including solder thieves and orientation
- The moisture sensitivity level of the packages
- Package placement
- Inspection and repair
- Lead-free soldering versus SnPb soldering

### 14.3 Wave soldering

Key characteristics in wave soldering are:

- Process issues, such as application of adhesive and flux, clinching of leads, board transport, the solder wave parameters, and the time during which components are exposed to the wave
- Solder bath specifications, including temperature and impurities

### 14.4 Reflow soldering

Key characteristics in reflow soldering are:

- Lead-free versus SnPb soldering; note that a lead-free reflow process usually leads to higher minimum peak temperatures (see [Figure 25](#)) than a SnPb process, thus reducing the process window
- Solder paste printing issues including smearing, release, and adjusting the process window for a mix of large and small components on one board
- Reflow temperature profile; this profile includes preheat, reflow (in which the board is heated to the peak temperature) and cooling down. It is imperative that the peak temperature is high enough for the solder to make reliable solder joints (a solder paste characteristic). In addition, the peak temperature must be low enough that the packages and/or boards are not damaged. The peak temperature of the package depends on package thickness and volume and is classified in accordance with [Table 15](#) and [Table 16](#)

**Table 15. SnPb eutectic process (from J-STD-020D)**

Package thickness (mm)	Package reflow temperature (°C)	
	Volume (mm <sup>3</sup> )	
	< 350	≥ 350
< 2.5	235	220
≥ 2.5	220	220

**Table 16. Lead-free process (from J-STD-020D)**

Package thickness (mm)	Package reflow temperature (°C)		
	Volume (mm <sup>3</sup> )		
	< 350	350 to 2000	> 2000
< 1.6	260	260	260
1.6 to 2.5	260	250	245
> 2.5	250	245	245

Moisture sensitivity precautions, as indicated on the packing, must be respected at all times.

Studies have shown that small packages reach higher temperatures during reflow soldering, see [Figure 25](#).

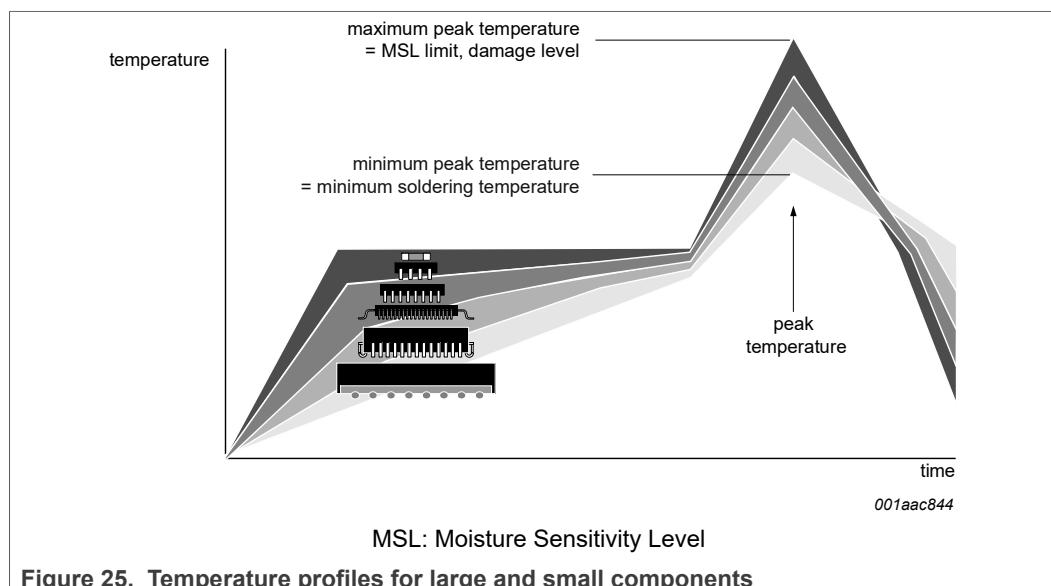


Figure 25. Temperature profiles for large and small components

For further information on temperature profiles, refer to Application Note AN10365 “Surface mount reflow soldering description”.

## 15 Abbreviations

Table 17. Abbreviations

Acronym	Description
CDM	Charged Device Model
CPU	Central Processing Unit
EEPROM	Electrically Erasable Programmable Read-Only Memory
ESD	ElectroStatic Discharge
GPIO	General Purpose Input/Output
HBM	Human Body Model
I/O	Input/Output
I <sup>2</sup> C-bus	Inter-Integrated Circuit bus
LSB	Least Significant Bit
MM	Machine Model
MSB	Most Significant Bit
SPI	Serial Peripheral Interface

## 16 Revision history

Table 18. Revision history

Document ID	Release date	Data sheet status	Change notice	Supersedes
SC18IS606 v.1.0	20210915	Product data sheet	-	-

## 17 Legal information

### 17.1 Data sheet status

Document status <sup>[1][2]</sup>	Product status <sup>[3]</sup>	Definition
Objective [short] data sheet	Development	This document contains data from the objective specification for product development.
Preliminary [short] data sheet	Qualification	This document contains data from the preliminary specification.
Product [short] data sheet	Production	This document contains the product specification.

[1] Please consult the most recently issued document before initiating or completing a design.

[2] The term 'short data sheet' is explained in section "Definitions".

[3] The product status of device(s) described in this document may have changed since this document was published and may differ in case of multiple devices. The latest product status information is available on the Internet at URL <http://www.nxp.com>.

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